The Department

The Department of Computer Science at the University of Washington is committed to excellence in research and education. Our faculty, staff, and students are involved in a wide range of projects, from theoretical foundations to practical applications.

Areas of active research include:

- Artificial Intelligence and Robotics
- Embedded Systems
- Operating systems
- Computer systems
- Formal methods
- Computer networks
- Cybersecurity
- Hardware-software co-design
- Virtual machines
- Microprocessors
- Intelligent agents
- Multimedia systems
- Networking research
- Distributed computing
- Programming Languages
- Computational biology
- Complex adaptive systems
- Ubiquitous computing
- Mobile computing
- Web services
- Virtual reality
- Natural language processing
- Vision and graphics
- Computer animation

The Department is home to the Computer Science Graduate Program, which offers M.S. and Ph.D. degrees in Computer Science.

The Faculty

The faculty of the Department of Computer Science includes many distinguished researchers who are leaders in their fields. Some of our faculty members are:

- Dimitris Achlioptas
- Martin Dickey
- Philip P. Green
- Philip H.已有上传的图像信息。