Computer Science: Past, Present, and Future

Ed Lazowska

Bill & Melinda Gates Chair in Computer Science & Engineering University of Washington

Chair, Computing Community Consortium

Saul Gorn Memorial Lecture University of Pennsylvania

April 2010

http://lazowska.cs.washington.edu/penn.pdf





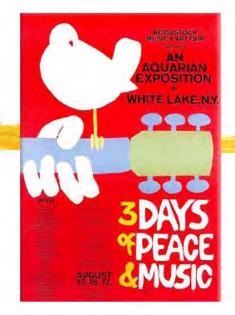
Today ...

- A quick reminder of what we've accomplished as a field
- The Computing Community Consortium: origins, goals, recent activities
- Some research challenges for our field
- Be a Myth Buster!

Forty years ago ...





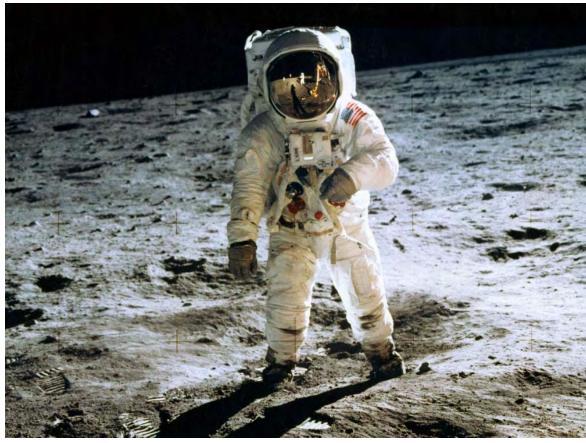






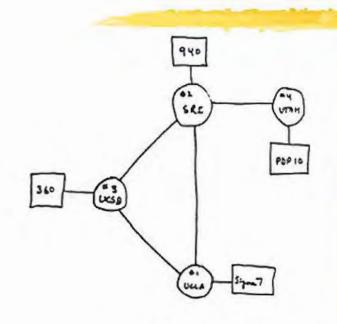








[Peter Lee, DARPA, and Pat Lincoln, SRI]



THE ARPA NETWORK
DEC 1969
4 NODES

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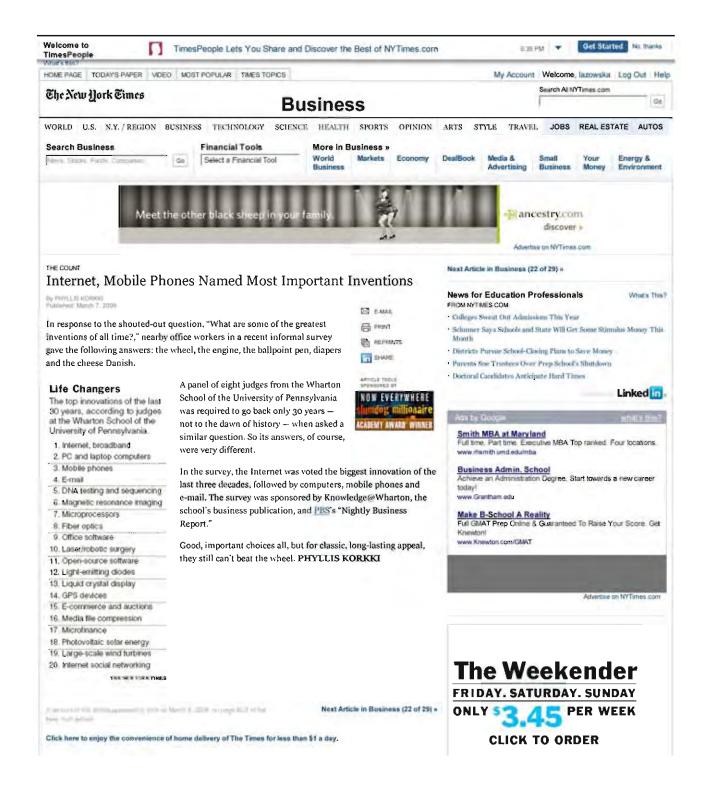
With forty years hindsight, which had the greatest impact?

Unless you're big into Tang and Velcro (or sex and drugs), the answer is clear ...

And so is the reason ...



The past thirty years ...



Life Changers

The top innovations of the last 30 years, according to judges at the Wharton School of the University of Pennsylvania.



ED E-MAE

局 man

DAME

APPRIL TODA

NOW EVERYWHERE

ACASEMY AWARD WINNS

REPRENTS

In response to the shouted out question, "What are some of the greatest inventions of all time? agarby office workers in a recent informal survey save; he to knowing answers the wheel, the engine, the ballpoint pen, diapers and the cheese Danish.

Life Changers

The top innovations of the last 30 years, according to judges at the Wharton School of the University of Pennsylvania.

- 1. Internet, broadband
- 2. PC and laptop computers
- 3. Mobile phones
- 4. E-mail
- 5. DNA testing and sequencing
- 6. Magnetic resonance imaging
- 7. Microprocessors
- 8. Fiber optics
- 9. Office software
- 10. Laser/robotic surgery
- 11. Open-source software 12. Light-emitting diodes
- 13. Liquid crystal display
- 14. GPS devices 15. E-commerce and auctions
- 16. Media file compression
- 17 Microfinance
- 18. Photovoltaic solar energy.
- 19. Large-scale wind turbines
- 20. Internet social networking

THE SERVICES TIMES

A panel of eight judges from the Wharton School of the University of Pennsylvania was required to go back only 30 years not to the dawn of history - when asked a similar question. So its answers, of course, were very different.

In the survey, the Internet was voted the biggest innovation of the last three decades, followed by computers, mobile phones and e-mail. The survey was sponsored by Knowledge@Wharton, the school's business publication, and PBS's "Nightly Business Report."

Good, important choices all, but for classic, long-lasting appeal, they still can't beat the wheel. PHYLLIS KORKKI

News for Education Professionals FROM NOTIFIES COM

- · Colleges Sweat Out Admissions This Year
- Schumer Says Schools and State Will Get Some Stimulus Money This
- Districts Pursue School-Closing Plans to Save Money
- Parents See Trintees Over Prep School's Shittdown
- Doctoral Candidates Asticipate Hard Times

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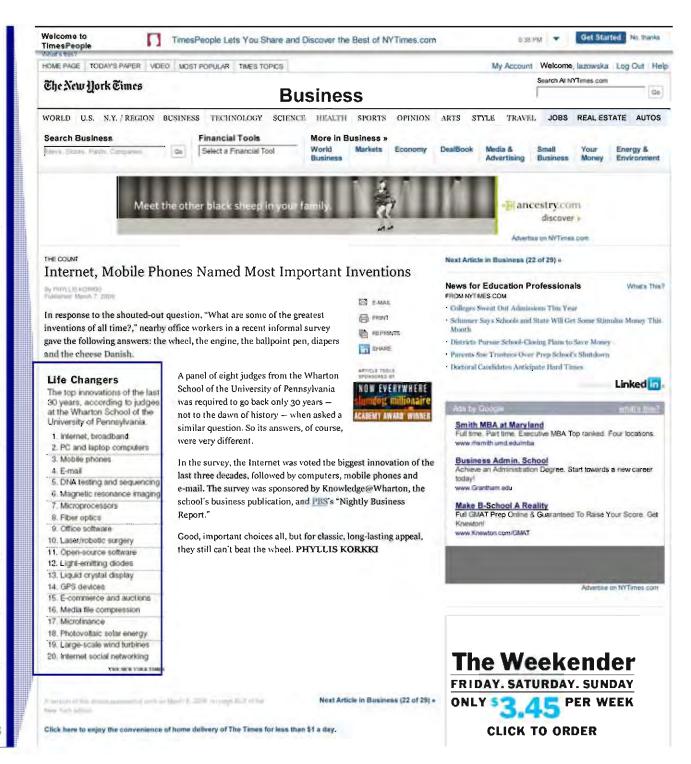
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Life Changers

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THE NEW YORK TIMES

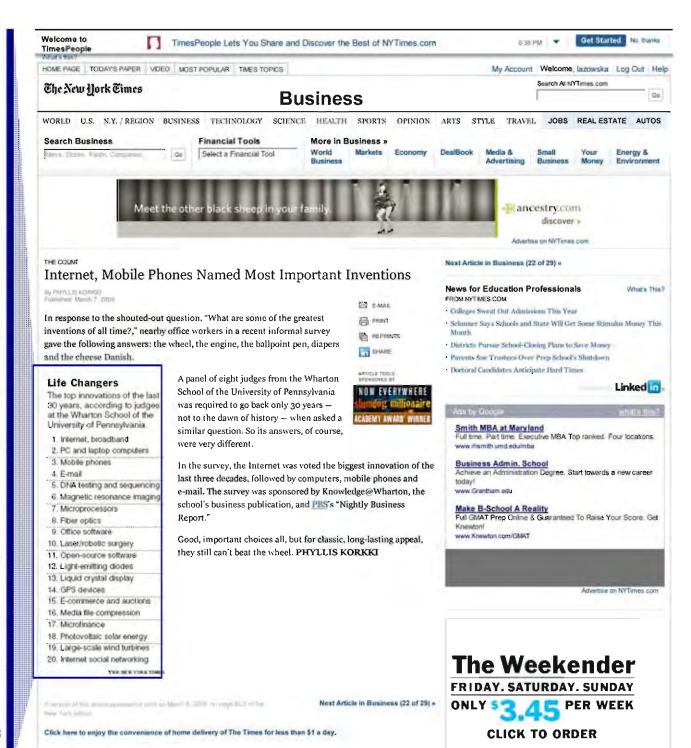


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THE NEW YORK TIMES



Landmark contributions by students

- Use of Boolean logic to model digital circuits
 - Claude Shannon, MIT, 1937
- Huffman coding
 - David Huffman, MIT, 1951
- Mathematical foundation of packet communication
 - Len Kleinrock, MIT, 1962
- Interactive computer graphics
 - Ivan Sutherland, MIT, 1963
- Computer vision
 - Larry Roberts, MIT, 1963
- Symbolic mathematics
 - William A. Martin & Joel Moses, MIT, 1967

- The FLEX language and machine
 - Alan Kay, Utah, 1969
- The Boyer-Moore theorem prover
 - Robert S. Boyer and J Strother Moore, Edinburgh, 1971
- Efficient graph planarity testing using depth-first search
 - Bob Tarjan, Stanford, 1972
- Ethernet
 - Bob Metcalfe, Harvard, 1973
- BSD Unix
 - Bill Joy, Berkeley, 1977
- VisiCalc
 - Bob Frankston & Dan Bricklin, MIT, 1979

- Public key cryptography
 - Ralph Merkle, Berkeley & Stanford, 1979
- The SUN workstation
 - Andy Bechtolsheim, Stanford, 1982
- The Connection Machine
 - Danny Hillis, MIT, 1983
- Sphinx (speech recognition)
 - Kai-Fu Lee, Carnegie Mellon, 1988
- Linux
 - Linus Torvalds, Helsinki, 1991
- BDD-based symbolic model checking
 - Ken McMillan, Carnegie Mellon, 1992

- Mosaic
 - Marc Andreessen, Illinois, 1994
- The PCP theorem
 - Sanjeev Arora, Berkeley, 1994
- Google
 - Larry Page & Sergey Brin, Stanford, 1998
- Akamai
 - Danny Lewin, MIT, 1999
- Peer-to-peer file sharing
 - Shawn Fanning, Northeastern, 1999

The most recent ten years ...

- Search
- Scalability
- Digital media
- Mobility
- eCommerce
- The Cloud
- Social networking and crowd-sourcing



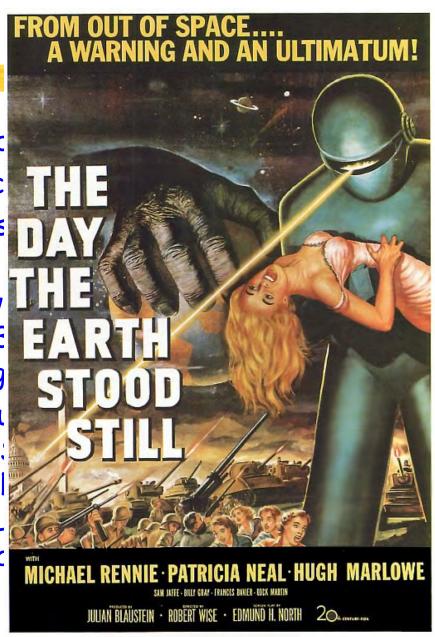


Imagine spending a day without information technology

- A day without the Internet and all that it enables
- A day without diagnostic medical imaging
- A day during which automobiles lacked electronic ignition, antilock brakes, and electronic stability control
- A day without digital media without wireless telephones, high-definition televisions, MP3 audio, DVD video, computer animation, and videogames
- A day during which aircraft couldn't fly, travelers had to navigate without benefit of GPS, weather forecasters had no models, banks and merchants couldn't transfer funds electronically, factory automation ceased to function, and the US military lacked technological supremacy

Imagine spending a day without information technology FROM OUT OF

- A day without the Internet and
- A day without diagnostic medic
- A day during which automobiles antilock brakes, and electronic
- A day without digital media w high-definition televisions, MP3 computer animation, and videog
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2004: 10,000,000,000,000,000,000 grains of rice

- Ten quintillion: 10*10¹⁸
 - The number of grains of rice harvested in 2004



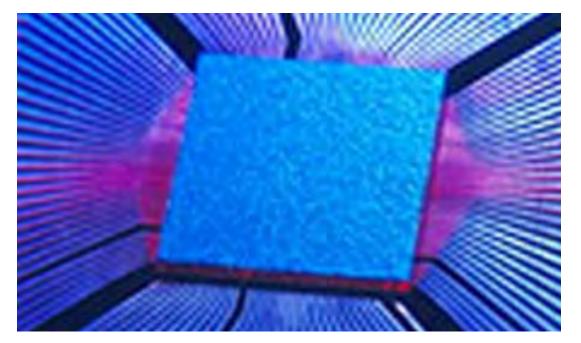
2004: 10,000,000,000,000,000,000 transistors

Ten quintillion: 10*10¹⁸

The number of grains of rice harvested in 2004

The number of transistors

fabricated in 2004



The transistor

William Shockley, Walter Brattain and John Bardeen, Bell Labs, 1947



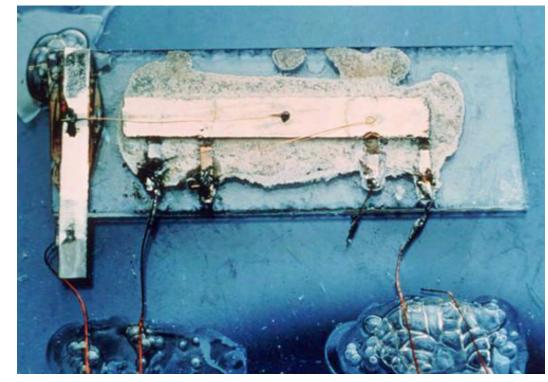


The integrated circuit

Jack Kilby, Texas Instruments, and Bob Noyce, Fairchild Semiconductor Corporation, 1958

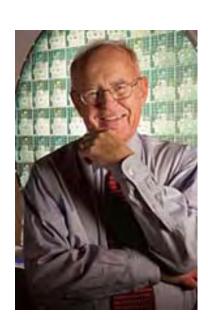


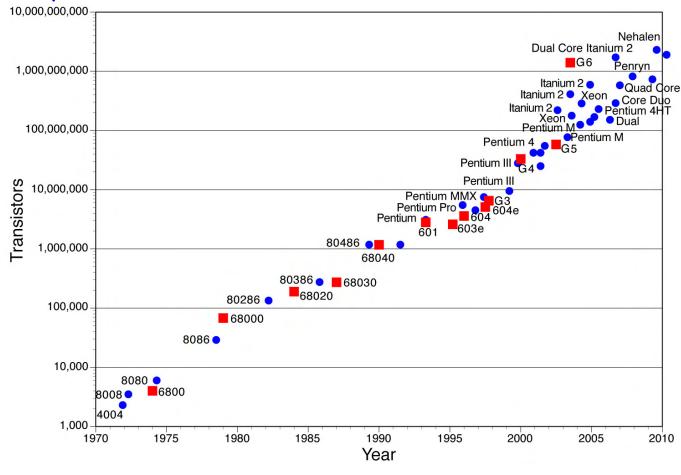




Exponential progress

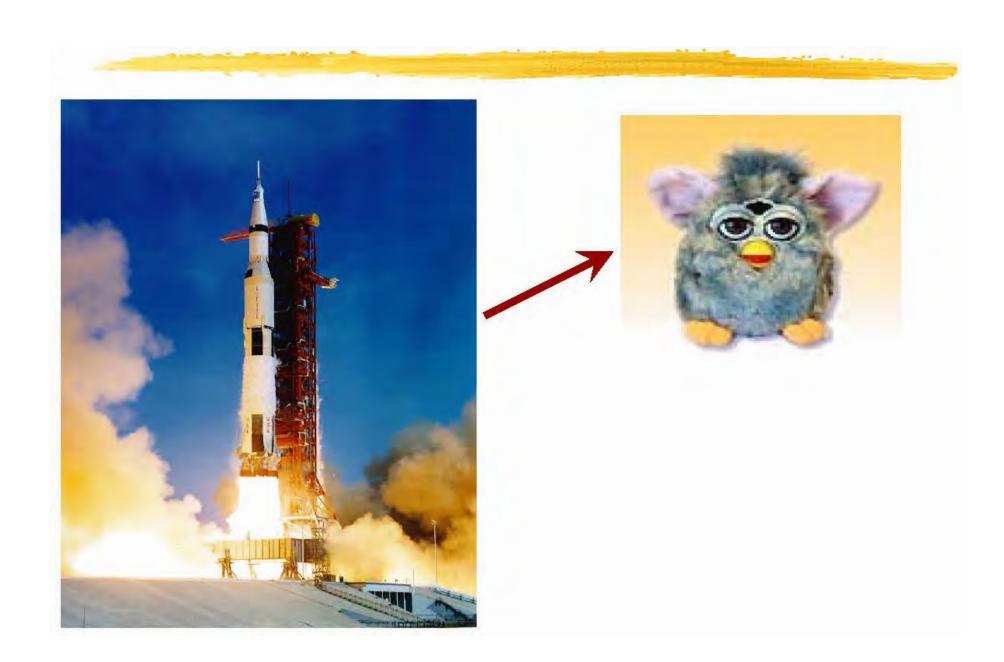
Gordon Moore, 1965



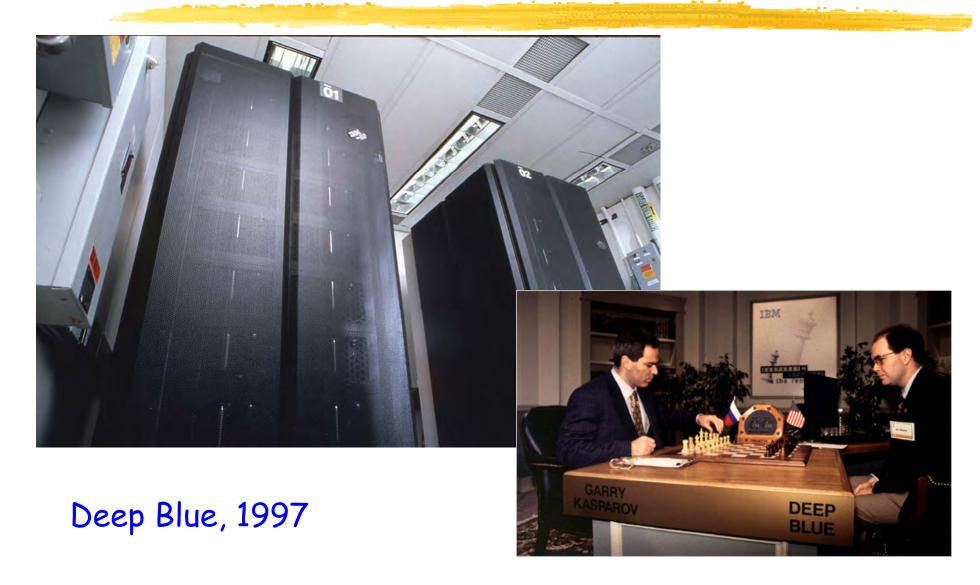


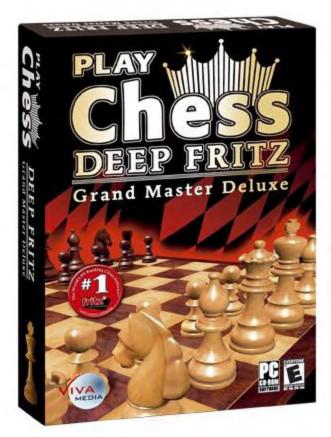






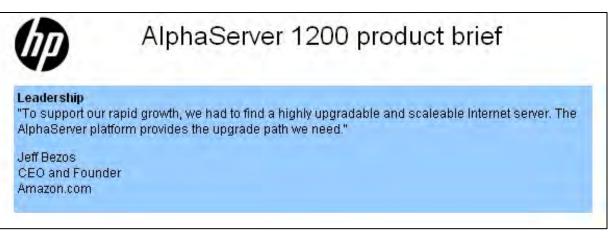
Software makes equal progress





Prise \$19.99 & eligible for free shipping with Amazon Prime

Deep Fritz, 2002







Web commerce back-end, 1997

Contrast ...

- I The cheapest imaginable components
 - Failures occur all the time
 - You couldn't afford to prevent this in hardware
- Software makes it
 - | Fault-Tolerant
 - Highly Available
 - Recoverable
 - Consistent
 - Scalable
 - Predictable
 - Secure



Web commerce back-end, 2007

This sort of progress makes it dicey to predict the future



"I think there is a world market for maybe five computers" - Thomas J. Watson, founder and Chairman of IBM, 1943

> "Computers in the future may weigh no more than 1.5 tons" -Popular Science, 1949





"There is no reason anyone would want a computer in their home" - Ken Olsen, founder and President of Digital Equipment Corporation, 1977

Today: More than 1 billion PCs in use ...



Representing less than 2% of all processors!

















Number of Internet hosts

1970: 10

1975: 100

1980: 200

1985: 2,000

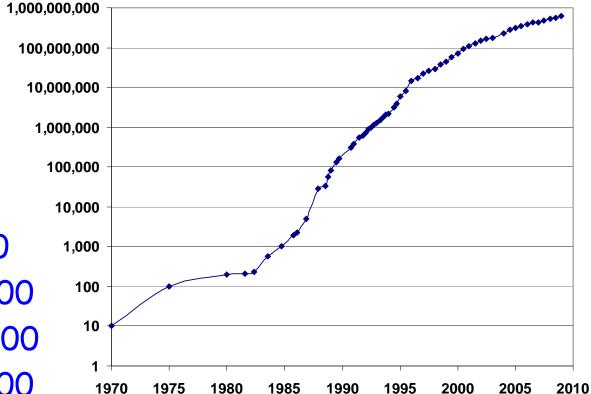
1990: 350,000

1995: 10,000,000

2000: 100,000,000

2005: 375,000,000

2010: 700,000,000



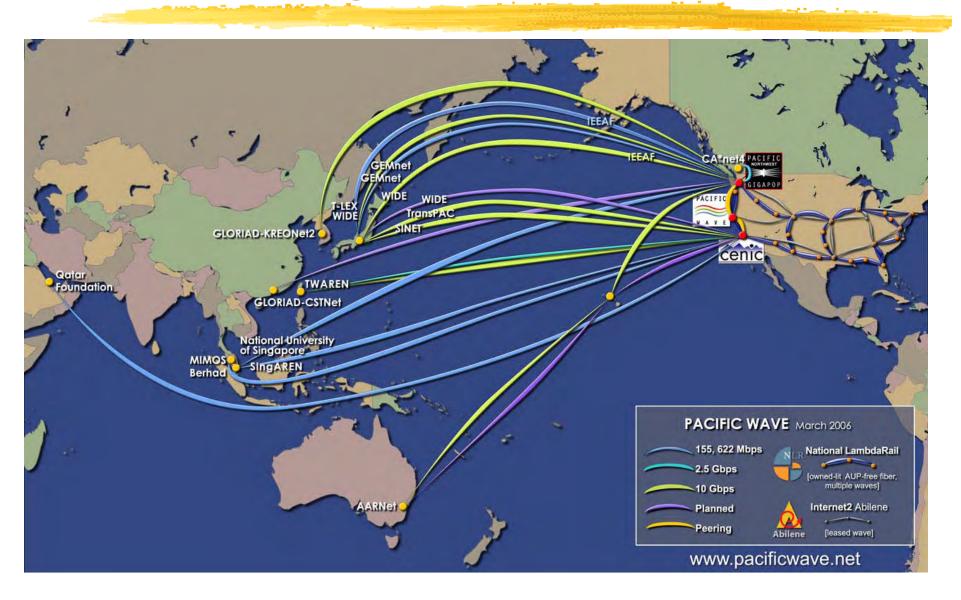
A connected region - then



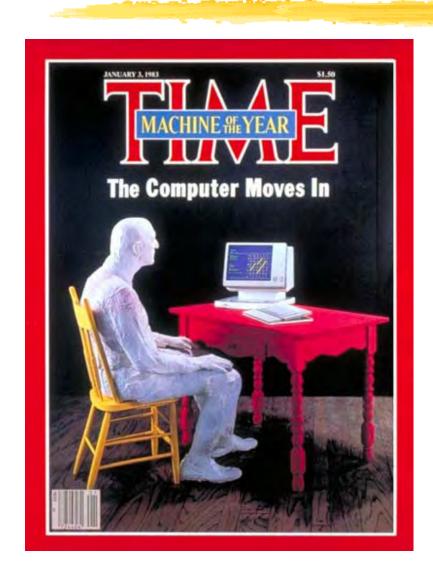




A connected region - now



The Computer: *Time* Magazine's 1982 "Machine of the Year"

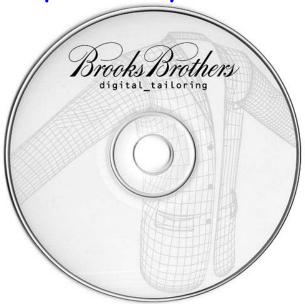


In medicine, the computer, which started by keeping records and sending bills, now suggests diagnoses. The process may sound dehumanized, but in one hospital ... a survey of patients showed that they found the machine 'more friendly, polite, relaxing and comprehensible' than the average physician."



When the citizen of tomorrow wants a new suit, one futurist scenario suggests, his personal computer will take his measurements and pass them on to a robot that will cut his choice of cloth with a laser beam and provide him with a perfectly tailored garment."

When the citizen of tomorrow wants a new suit, one futurist scenario suggests, his personal computer will take his measurements and pass them on to a robot that will cut his choice of cloth with a laser beam and provide him with a perfectly tailored garment."



vacuum your carpet







wash your floor





scrub your pool



clean your gutters







amuse your pet



detonate your IED's





The Computing Community Consortium









Computing has changed the world

- Advances in computing change the way we live, work, learn, and communicate
- Advances in computing drive advances in nearly all other fields
- Advances in computing power our economy
 - Not just through the growth of the IT industry through productivity growth across the entire economy





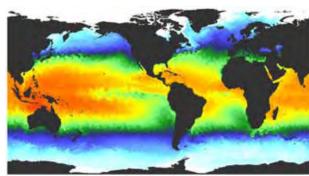




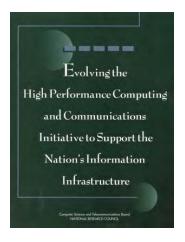


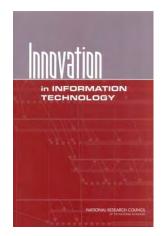


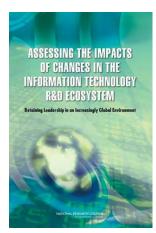


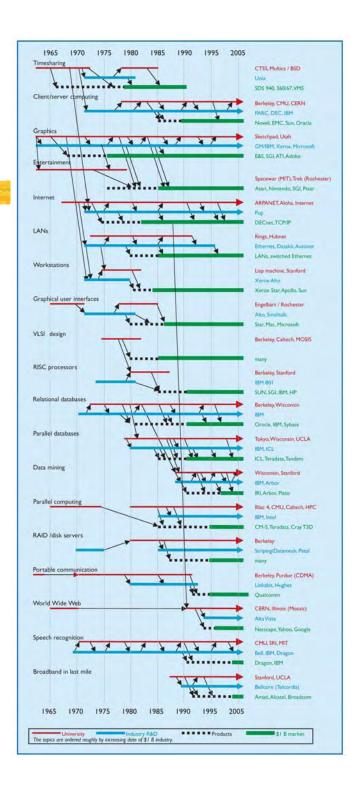


Research has built the foundation









The future is full of opportunity

Creating the future of networking

Driving advances in all fields of science and engineering



Personalized education

The smart grid

Predictive, preventive, personalized medicine

Quantum computing

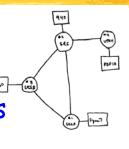
Empowerment for the developing world

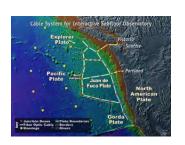
Personalized health monitoring => quality of life

Harnessing parallelism

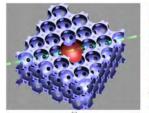
Neurobotics

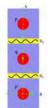
Synthetic biology























We must work together to establish, articulate, and pursue visions for the field

- The challenges that will shape the intellectual future of the field
- The challenges that will catalyze research investment and public support
- The challenges that will attract the best and brightest minds of a new generation



To this end, NSF asked CRA to create the Computing Community Consortium

- To catalyze the computing research community to consider such questions
 - I To envision long-range, more audacious research challenges
 - To build momentum around such visions
 - I To state them in compelling ways
 - To move them towards funded initiatives
 - To ensure "science oversight" of large-scale initiatives
- A "cooperative agreement" with NSF
 - Close coordination





The CCC Council - broad representation

- Chair
 - Ed Lazowska
- Terms ending 2013
 - Randy Bryant
 - Lance Fortnow
 - Hank Korth
 - Eric Horvitz
 - Beth Mynatt
 - Fred Schneider
 - Margo Seltzer
- Terms ending 2012
 - Stephanie Forrest
 - Chris Johnson
 - Anita Jones
 - Frans Kaashoek
 - Ran Libeskind-Hadas
 - Robin Murphy

- Terms ending 2011
 - Bill Feiereisen
 - Susan Graham (v ch)
 - Dave Kaeli
 - John King
 - Bob Sproull
- Ex Officio
 - Andy Bernat
 - Erwin Gianchandani
- Rotated off
 - Dick Karp, 2010
 - Andrew McCallum, 2010
 - Dave Waltz, 2010
 - Greg Andrews, 2009
 - Peter Lee, 2009
 - Karen Sutherland, 2009

Countless talks

The Computing Community Consortium: Stimulating Bigger Thinking

Ed Lazowska

Bill & Melinda Gates Chair in Computer Science & Engineering University of Washington

Chair, Computing Community Consortium

Tapia Conference Career Workshop April 2009

http://www.cra.org/ccc/





- Countless talks
- Countless articles

viewpoints

DOI:10.1145/1378704.1378714

Ed Lazowska

Viewpoint

Envisioning the Future of Computing Research

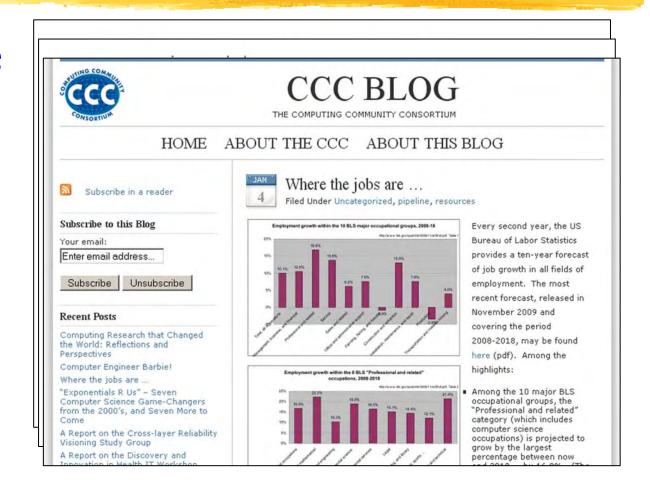
Advances in computing have changed our lives—the Computing Community Consortium aims to help the research community continue that lineage.

ow can we work together to | many Internet hosts. establish, articulate, and pursue compelling visions research investment and public supbrightest minds of a new generation?

It was only 10 years ago that Deep Blue-a supercomputer by any defifor our field-visions that nition-defeated world chess chamwill shape the intellectual pion Garry Kasparov. Today, thanks progress in hardware, you can downport, and that will attract the best and | load for your PC a chess engine with a rating 10% higher than any human | was clear.

try: timesharing, computer graphics, networking (LANs and the Internet), personal workstation computing, windows and the graphical user interface, RISC architectures, modern integratfuture of the field, that will catalyze more to progress in software than to ed circuit design, RAID storage, and parallel computing. In each case, the role of federally sponsored research

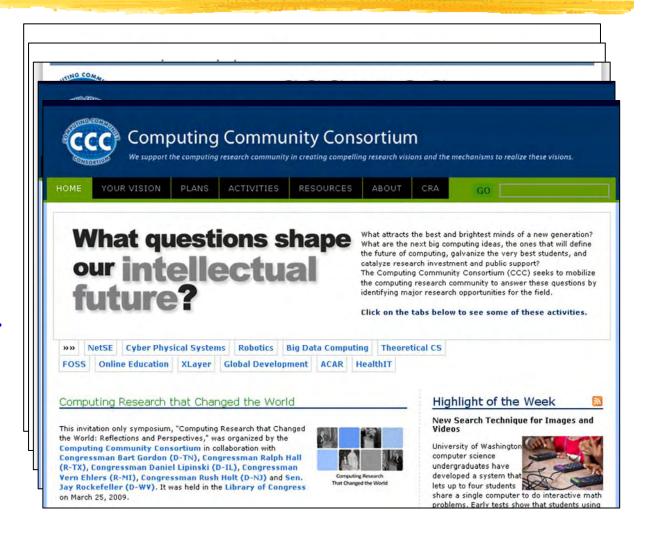
- Countless talks
- Countless articles
- CCC blog



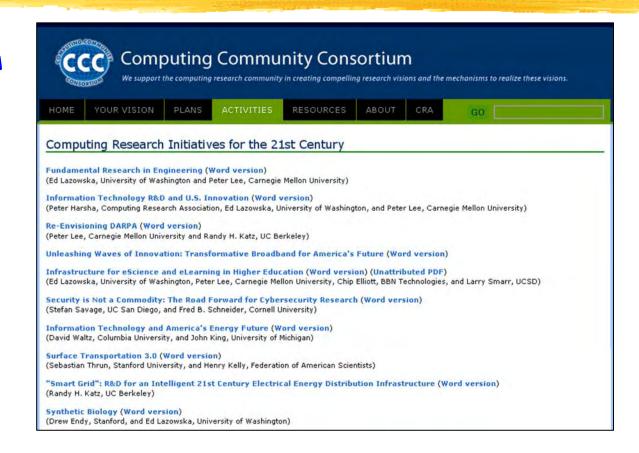
- Countless talks
- Countless articles
- CCC blog
- Computing research highlight of the week



- Countless talks
- Countless articles
- CCC blog
- Computing research highlight of the week
- Community visioning exercises



Transition Team white papers



- Transition Team white papers
- Library of Congress
 Symposium



- Transition Team white papers
- Library of Congress
 Symposium
- Computing
 Innovation
 Fellows project
 1209 mentors

526 applicants

Julia Stoyanovich
(Columbia) -> Susan
Davidson

Andrew McPherson ->

Drexel (Youngmoo Kim) Jennifer Wortman Vaughan -> Harvard (Yiling Chen)



- Transition Team white papers
- Library of Congress Symposium
- ComputingInnovationFellows project
- Landmark Contributions by Students

Landmark Contributions by Students in Computer Science Version 11: September 15, 2009 There are many reasons for research funding agencies (DARPA, NSF, etc.) to invest in the education of students. Producing the next generation of innovators is the most obvious one. In addition, though, there are an impressive number of instances in our field in which undergraduate and graduate students have made truly game-changing contributions in the course of their studies. The inspiring list below was compiled by the following individuals and their colleagues: Bill Bonvillian (MIT), Susan Graham (Berkeley), Anita Jones (University of Virginia), Ed Lazowska (University of Washington), Pat Lincoln (SRI), Fred Schneider (Cornell), and Victor Zue (MIT). We solicit your suggestions for additional student contributions of comparable impact post them on the Computing Community Consortium blog, http://www.cccblog.org/2009/08/28/landmark-contributions-by-students-in-computerscience/, or send them to Ed Lazowska, lazowska@cs.washington.edu.

- Transition Team white papers
- Library of Congress
 Symposium
- ComputingInnovationFellows project
- Landmark Contributions by Students
- NetSE Research Agenda

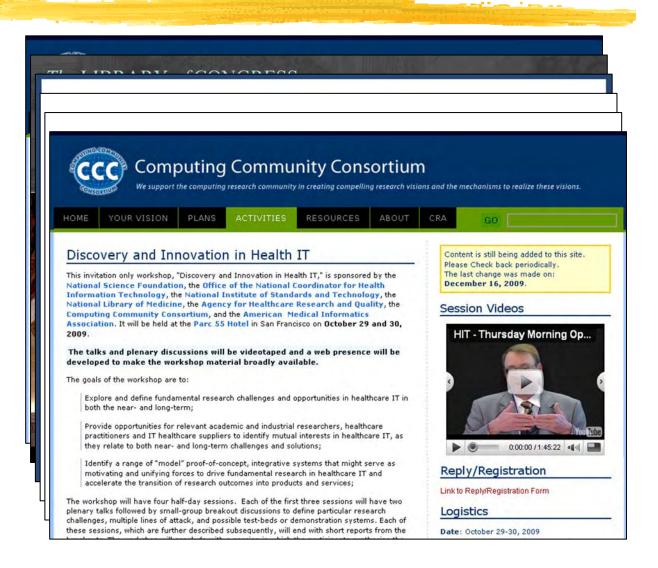
NetSE Research Agenda: Executive Summary and Recommendations

Over the past forty years, computer networks, and especially the Internet, have gone from research curiosity to fundamental infrastructure. In terms of societal impact, the Internet has changed the way we live, work and play, and altered our notions of democracy, education, healthcare, entertainment and commerce. In terms of its design, the Internet has shown a remarkable ability to adapt to, even inspire, changes in technologies and applications. In short, the Internet has been a powerful engine for technological innovation and societal evolution.

However, this is no time to rest on the successes of the past. To meet society's future requirements and expectations, networks in general, and the Internet in particular, will need to be better: more secure, more accessible, more predictable, and more reliable.

In 2008, the Computing Community Consortium (CCC) charged the Network Science and Engineering (NetSE) Council with developing a comprehensive research agenda that would support the development of better networks. The NetSE Council was to consider previous reports such as those produced by the Global Environment for Network Innovation (GENI) Science Council, as well as encourage new interdisciplinary participation. Over the summer and fall of 2008, the NetSE Council held a number of disciplinary and interdisciplinary workshops that, together with several GENI and pre-GENI workshops and documents, resulted in the network science and engineering research agenda detailed in this report. The NetSE-sponsored interdisciplinary workshops were structured to bring participants from closely related fields together with networking researchers to explore problems and opportunities in the intersection. The diversity of backgrounds of the workshop participants highlights the breadth of the intellectual space.

- Transition Team white papers
- Library of Congress
 Symposium
- ComputingInnovationFellows project
- Landmark Contributions by Students
- NetSE Research Agenda
- Health IT



Current initiatives

- Computing research and health care
- Computing research and sustainability / energy / transportation
- From Data to Knowledge to Action:
 - Enabling Evidence-Based Healthcare
 - Enabling the New Biology
 - Enabling 21st Century Discovery in Science and Engineering
 - Enabling Advanced Intelligence and Decision Making for America's Security
 - Enabling a Revolution in Transportation
 - Enabling a Transformation of American Education
 - Enabling the Smart Grid

The next ten years ...



Greatest Engineering Achievements OF THE 20TH CENTURY

About

Timeline

The Book

Welcome!

How many of the 20th century's greatest engineering achievements will you use today? A car? Computer? Telephone? Explore our list of the top 20 achievements and learn how engineering shaped a century and changed the world

- Electrification
- Automobile
- 3. Airplane
- Water Supply and Distribution 14. Imaging
- Electronics
- Radio and Television
- Agricultural Mechanization
- Computers
- Telephone
- 10. Air Conditioning and Refrigeration

- 11. Highways
- 12. Spacecraft
- 13. Internet
- 15 Household Appliances
- 16. Health Technologies
- 17 Petroleum and Petrochemical Technologies
- 18. Laser and Fiber Optics
- 19. Nuclear Technologies
- 20 High-performance Materials





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- 5 Electronics
- 6. Radio and Television
- 7. Agricultural Mechanization
- 8. Computers
- 9. Telephone
- Air Conditioning and Refrigeration

- 11. Highways
- 12. Spacecraft
- 3 Internet
- 13 Internet
- 15 Household Appliances
- 16. Health Technologies
- Petroleum and Petrochemical Technologies
- 18. Laser and Fiber Optics
- 19. Nuclear Technologies
- 20 High-performance Materials





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GRAND CHALLENGES FOR ENGINEERING

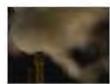




Make solar energy economical



Provide energy from fusion



Develop carbon sequestration methods



Manage the nitrogen cycle



Provide access to clean water



Restore and improve urban infrastructure



Advance health informatics



Engineer better medicines



Reverse-engineer the brain



Prevent nuclear terror



Secure cyberspace



Enhance virtual reality



Advance personalized learning



Engineer the tools of scientific discovery

CHALLENGES

IDEAS

NEXT STEPS

COMMITTEE



GRAND CHALLENGES FOR ENGINEERING





Make solar energy economical



Provide energy from fusion



Develop carbon sequestration methods



Manage the nitrogen cycle



Provide access to clean water



Restore and improve urban infrastructure



Advance health informatics



Engineer better medicines



Reverse-engineer the brain



Prevent nuclear terror



Secure cyberspace



Enhance virtual reality



Advance personalized learning

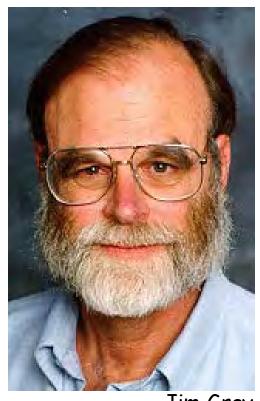


Engineer the tools of scientific discovery

Predominant CS component

Significant CS component

eScience: Sensor-driven (data-driven) science and engineering

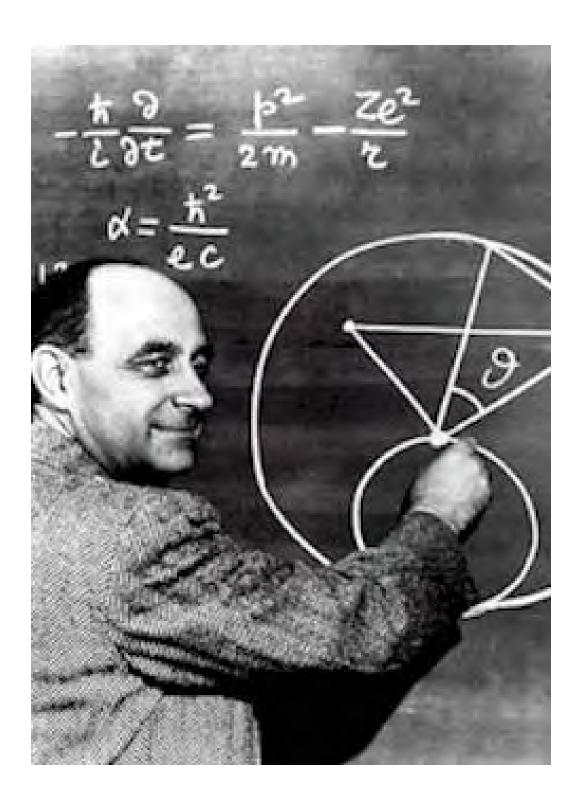






DATA-INTENSIVE SCIENTIFIC DISCOVERY

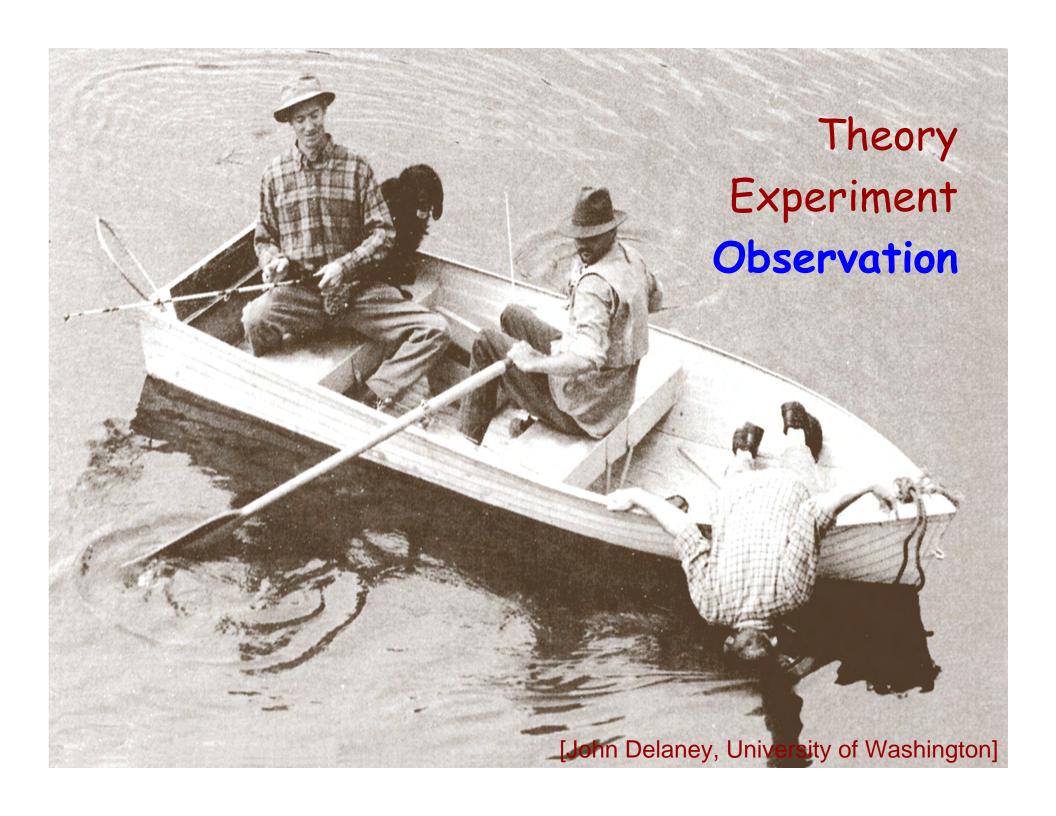
Transforming science (again!)

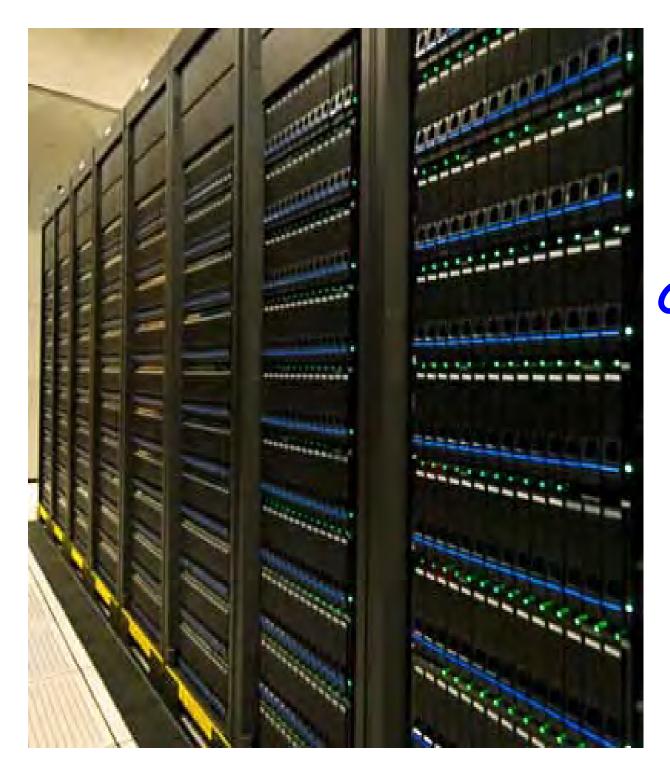


Theory Experiment Observation



Theory **Experiment**Observation





Theory
Experiment
Observation
Computational
Science



Theory
Experiment
Observation
Computational
Science
eScience

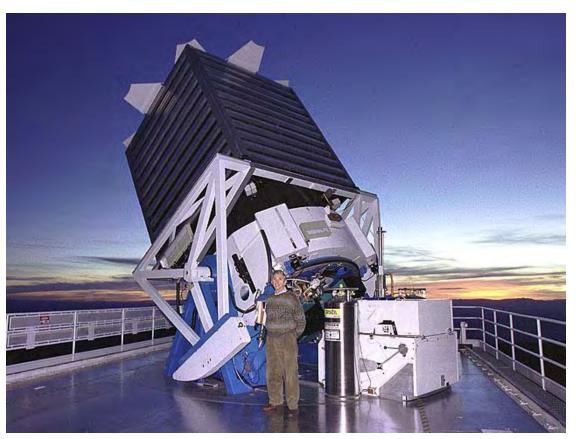


eScience is driven by data more than by cycles

Massive volumes of data from sensors and networks of sensors

Apache Point telescope, SDSS

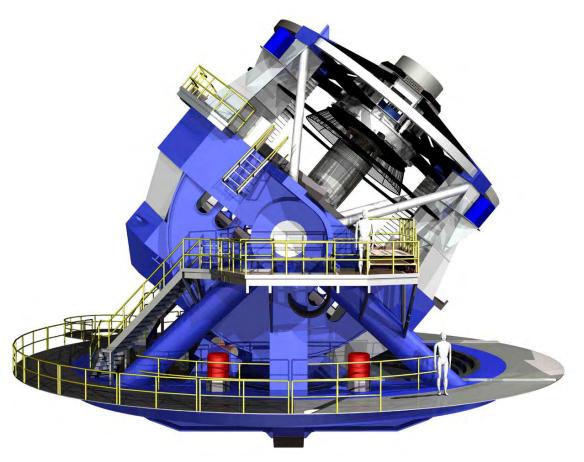
80TB of raw image data (80,000,000,000,000 bytes) over a 7 year period



Large Synoptic Survey Telescope (LSST)

40TB/day (an SDSS every two days), 100+PB in its 10-year lifetime

400mbps sustained data rate between Chile and NCSA





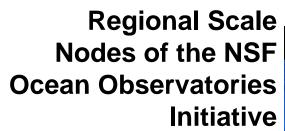
Tooms of data per second, 60TB/day, 20PB/year



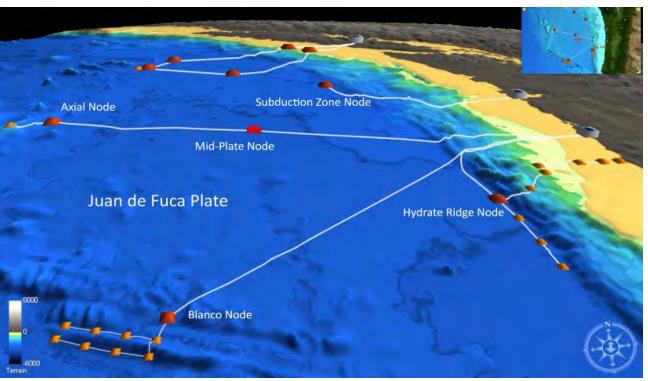
Illumina HiSeq 2000 Sequencer ~1TB/day

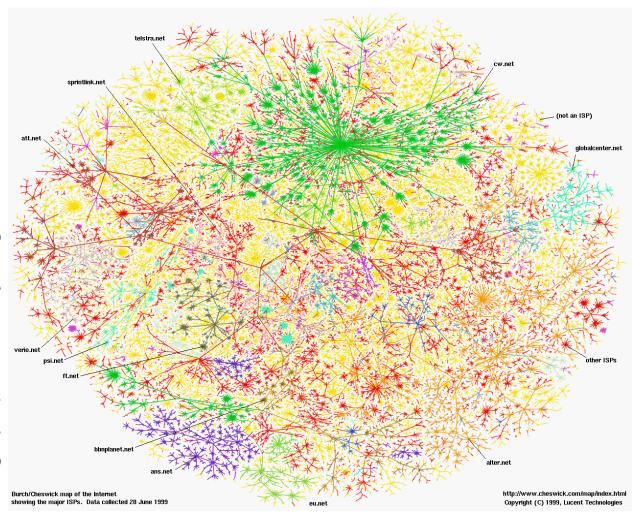


Major labs have 25-100 of these machines



1000 km of fiber optic cable on the seafloor, connecting thousands of chemical, physical, and biological sensors





The Web
20+ billion web pages
x 20KB = 400+TB

One computer can read 30-35 MB/sec from disk => 4 months just to read the web



Point-of-sale terminals

eScience is about the analysis of data

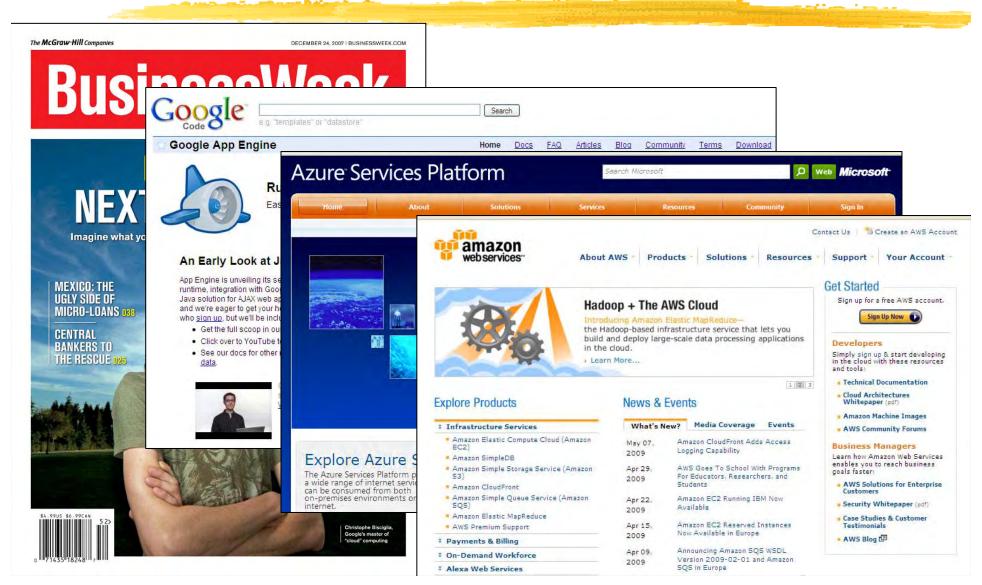
- The automated or semi-automated extraction of knowledge from massive volumes of data
 - I There's simply too much of it to look at
- It's not just a matter of volume
 - Volume
 - Rate
 - Complexity / dimensionality

eScience utilizes a spectrum of computer science techniques and technologies

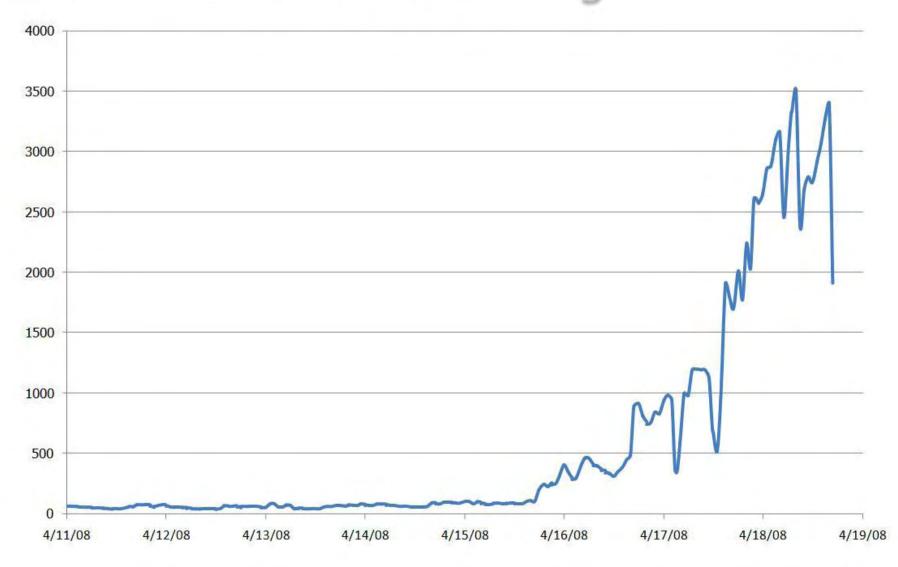
- Sensors and sensor networks
- Backbone networks
- Databases
- Data mining
- Machine learning
- Data visualization
- Cluster computing at enormous scale



eScience is married to the cloud: Scalable computing and storage for everyone



Animoto: EC2 Instance Usage



[Werner Vogels, Amazon.com]

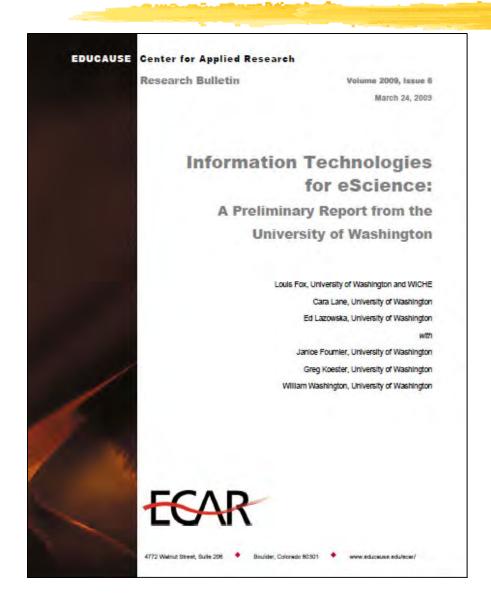


eScience will be pervasive

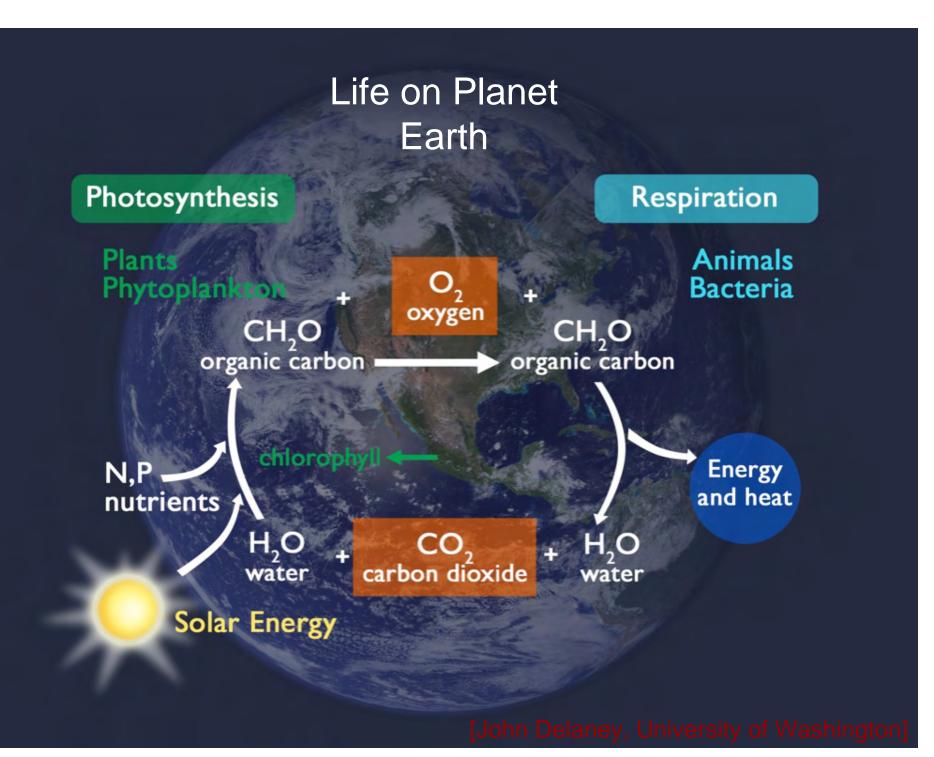
- Simulation-oriented computational science has been transformational, but it has been a niche
 - As an institution (e.g., a university), you didn't need to excel in order to be competitive
- eScience capabilities must be broadly available in any institution
 - If not, the institution will simply cease to be competitive

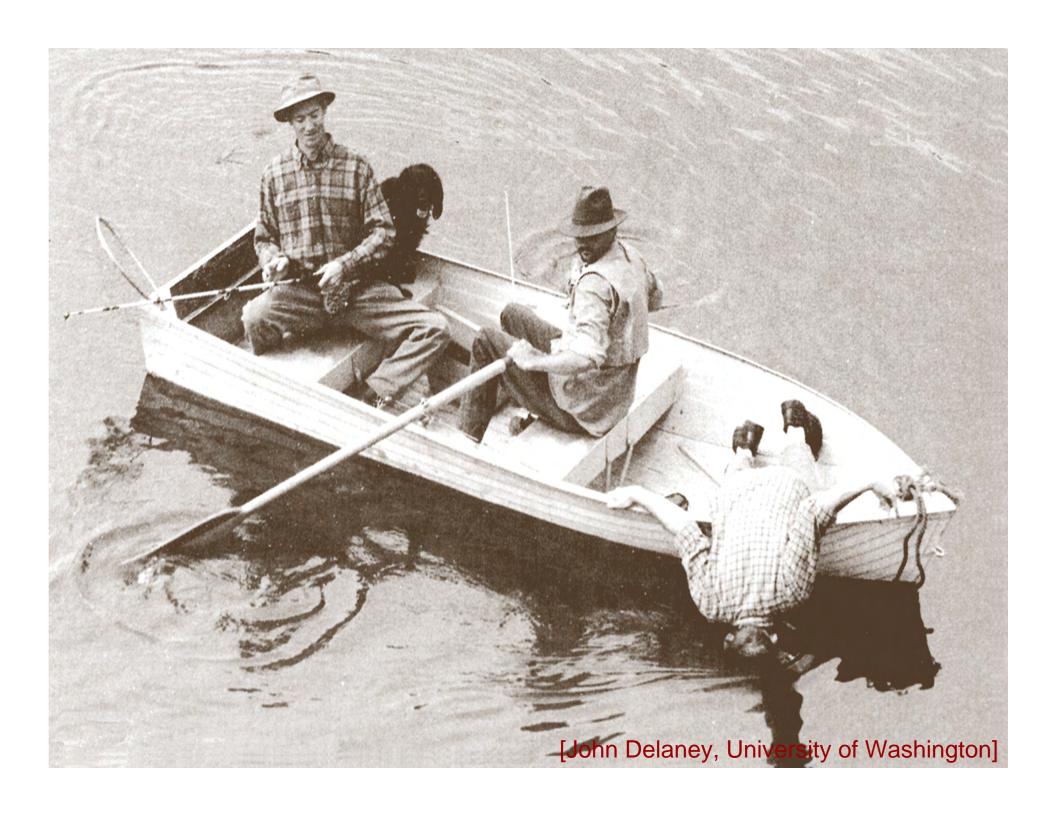


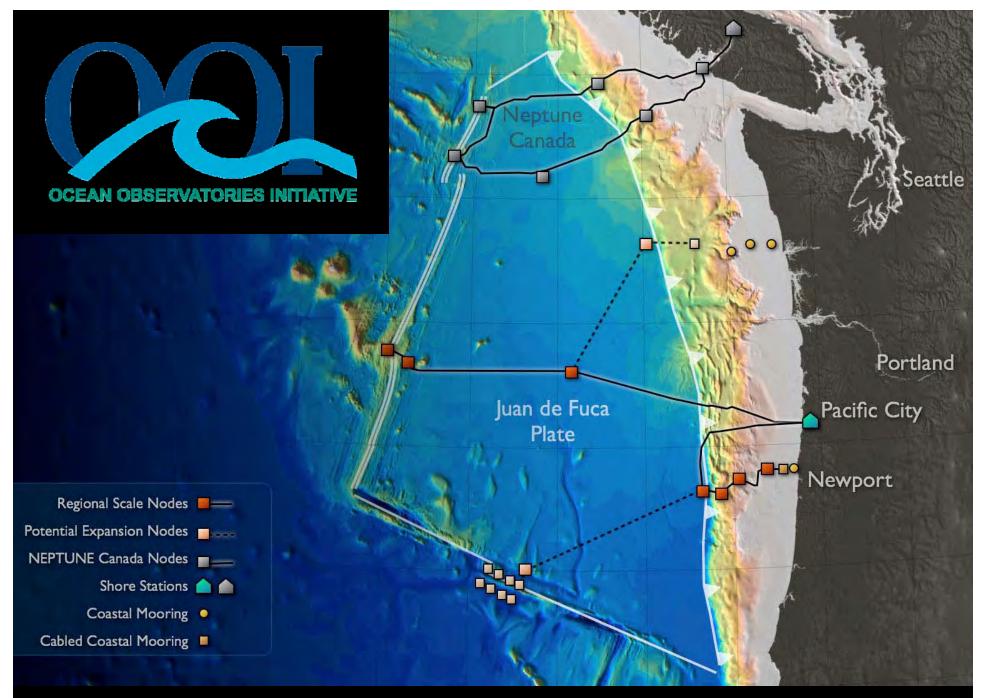
Top scientists across all fields grasp the implications of the looming data tsunami



- Survey of 125 top investigators
 - Data, data, data"
- Flat files and Excel are the most common data management tools
 - Great for Microsoft ... lousy for science!
- Typical science workflow:
 - 2 years ago: 1/2 day/week
 - Now: 1 FTE
 - In 2 years: 10 FTE
- Need tools, tools, tools!







Human computation, and the wisdom of crowds



Luis von Ahn

Hours per year, world-wide, spent playing computer solitaire: 9 billion

Hours spent building the Panama Canal: 20 million (less than a day of solitaire)



zoom out



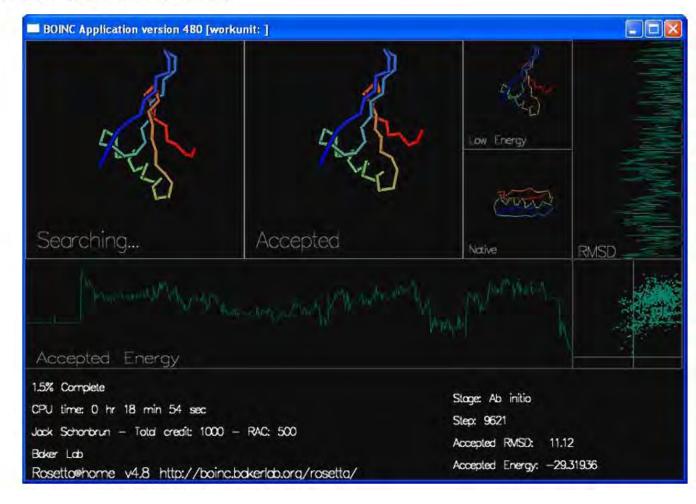
David Baker





Rosetta@home

Protein Folding, Design, and Docking









BootsMcGraw

Global Soloist Rank: #6 Global Soloist Score: 3784

Cases

Profile

Name: BootsMcGraw

Location: Dallas, Texas USA

Started Folding: 12/08/08

About me: An educated redneck here, from Dallas, Texas.

When I was in grad school in 1985 at the State University of New York at Buffalo, my master's thesis was to construct and present a computer program that predicted the secondary structures (helix, sheet, loop) of proteins based on their amino acid sequences. Tertiary structure (i.e. folding) prediction was

a pie-in-the-sky fantasy.

Imagine my delight, a quarter century later, to find out that not only are people determining tertiary structures of proteins, but they've made a *game* of it.

Hobbies: Licensed Massage Therapist, also a photographer, videographer, and

webmaster. I have studied health and nutrition for over twenty years. Ask me

my opinions about the subject.

Group: Contenders

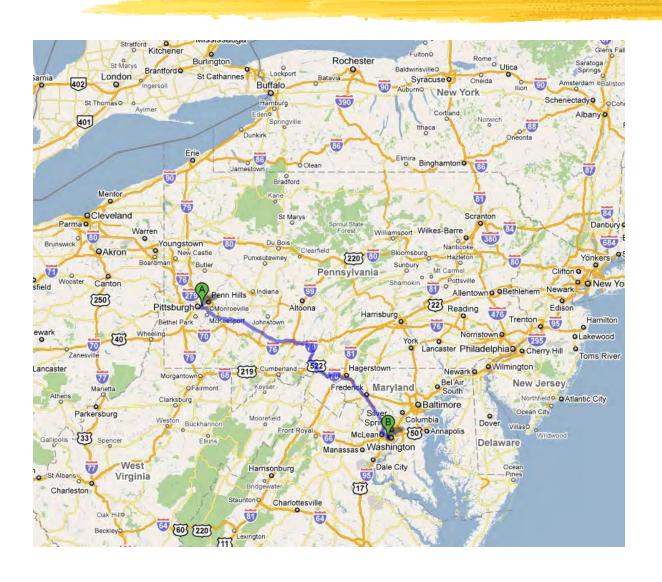




Regina Dugan

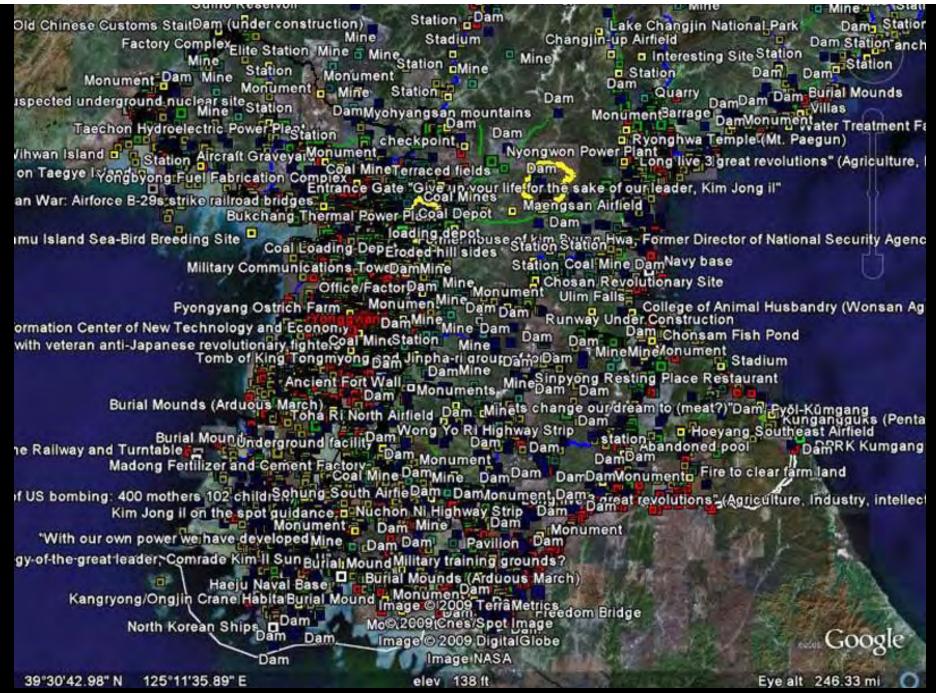


Peter Lee





[Peter Lee, DARPA]



DARPA NETWORK CHALLENGE





Waterfront Park Portland, OR





29 Oct – Announced 5 Dec – Balloons Up

\$40k Prize

Glasgow Park

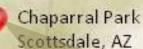
Christiana, DE

Tonsler Park

Charlottesville, VA

Union Square San Francisco, CA

> Chase Palm Park Santa Barbara, CA



4367 registrants

39 countries

922 submissions

370 correct locations

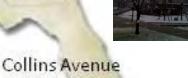


Katy, TX

Lee Park Memphis, TN

Atlanta, GA Katy Park

Centennial Park Atlanta, GA



Collins Avenue Miami, FL 6

[Peter Lee, DARPA]

Revolutionizing transportation









Lane departure warning



Self-parking

Adaptive cruise control

In 2004, in just the United States:

- 6,181,000 police-reported traffic accidents
 - 42,636 people killed
 - 1 2,788,000 people injured
 - 1 4,281,000 had property damage only
- ~ \$250 billion (that's one quarter of a trillion dollars ...) in annual economic cost
 - I 100 times greater than even an extravagant estimate of the nation's annual investment in computing research



ENDNOTES

- 1 Availability of E 350 BlueTEC and 4MATIC models is delayed. See dealer for details.
- 2 DISTRONIC PLUS adaptive cruise control is no substitute for active driving involvement. It does not react to stationary objects, nor recognize or predict the curvature and lane layout of the road or the movement of vehicles ahead. It is the driver's responsibility at all times to be attentive to traffic and road conditions, and to provide the steering, braking and other driving inputs necessary to retain control of the vehicle. Drivers are cautioned not to wait for the DISTRONIC Proximity Warning System before braking, as that may not afford sufficient time and distance to brake safely. After braking the car for stopped traffic ahead, system resumes automatically only if traffic pauses for less than 3 seconds.
- 3 <u>Driving while drowsy or distracted is dangerous and should be avoided. ATTENTION ASSIST may be insufficient to alert a fatigued or distracted driver of lane drift and cannot be relied on to avoid an accident or serious injury.</u>
- PRE-SAFE® closes the side windows and sunroof when the system's sensors detect side movement that suggests a
 possible accident.

But there's more at stake than safety ...

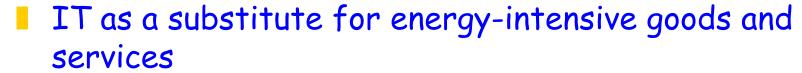
- Energy and the environment
 - Highway transportation uses 22% of all US energy
- Efficiency and productivity
 - I Traffic congestion in the US is responsible for 3.6 billion vehicle hours of delay annually
- Equity
 - I The elderly, and low-income individuals forced to the exurbs, are disadvantaged
- The economic and environmental costs of manufacturing automobiles

And computing research is central to the solutions

- Real-time sensor information for transit location
- Personalized, real-time information for choosing travel options
- Zipcar on steroids
- Routing around congestion, for transit and personal vehicles
- Greater vehicle density through semi-automated control

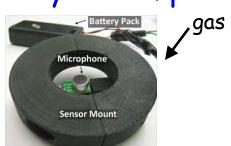
Transportation is one dimension of energy

- The smart grid
 - Engineering
 - Control
 - Conservation (intelligent structures)



IT as a tool for discovering and designing new energy sources

Improved energy efficiency in computation

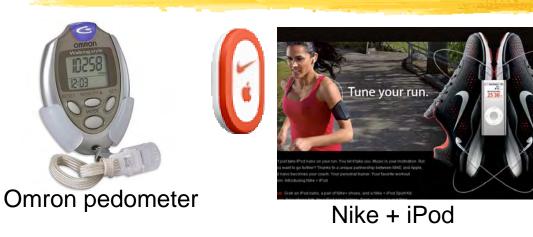




power

[Shwetak Patel, UW]

Health: Personalized health monitoring





Bodymedia multi-function



Biozoom: body fat, hydration, blood oxygen, etc.



Glucowatch: measuring body chemistry

Health: Evidence-based medicine

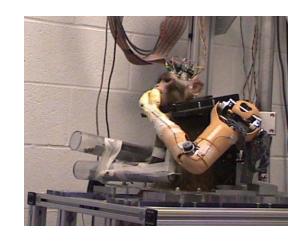
- Machine learning for clinical care
- Predictive models
- Cognitive assistance for physicians



Health: Neurobotics









Health: P4 medicine





ICTD: Empowering the developing world



3 billion people in the **rural developing world need the same information we do**

- ✓ Business: new opportunities
- ✓ Finance: capital to invest
- ✓ Government: services & programs
- ✓ Health: informed, consistent care
- ✓ <u>Education</u>: personal advancement









[Tapan Parikh, UW and UC Berkeley]

3 billion people in the rural developing world have different <u>limitations</u> and <u>capabilities</u>

- X Money: to buy technology
- X Education: to use technology
- X Infrastructure: power, connectivity
- ✓ Time: lots of available labor
- ✓ Community: lots of relations









[Tapan Parikh, UW and UC Berkeley]

CAM: Managing Information from the Grassroots

Information systems are key to scaling microfinance

- Transaction processing
- Monitor members and groups
- Analyse performance and impact
- Offer more services
- Link to formal institutions

Can we design a UI to document member-level SHG transactions?

- Accurate and efficient
- Accessible to a variety of users







[Tapan Parikh, UW and UC Berkeley]



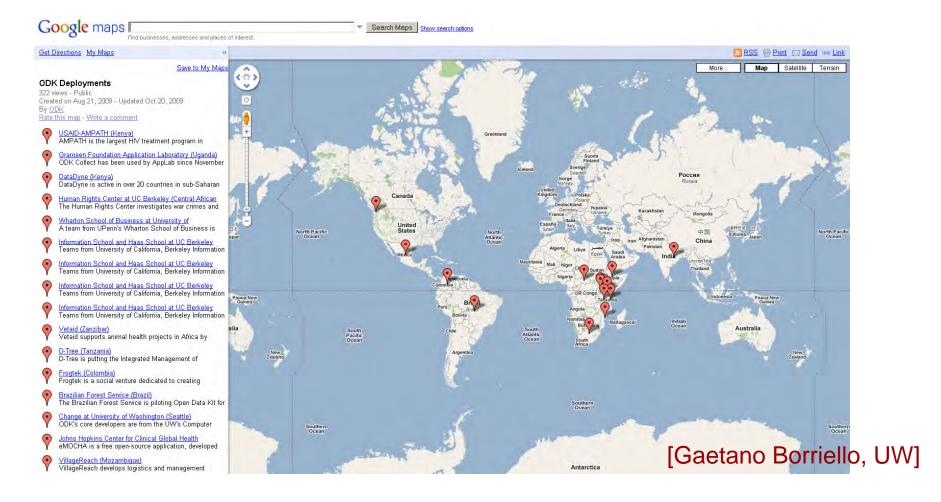


Open Data Kit is a suite of tools to help organizations collect, aggregate and visualize their data.

Project Home Downloads Wiki Issues Source
Summary | Updates | People

Welcome to ODK

Open Data Kit (ODK) is a suite of tools to help organizations collect, aggregate and visualize their data. Our goals are to make open-source and standards-based tools which are easy to try, easy to use, easy to modify and easy to scale. To this end, we are proud members of the OpenMobile Consortium, and active participants in the JavaRosa project.



Personalized education



Transforming American Education:

Security and privacy

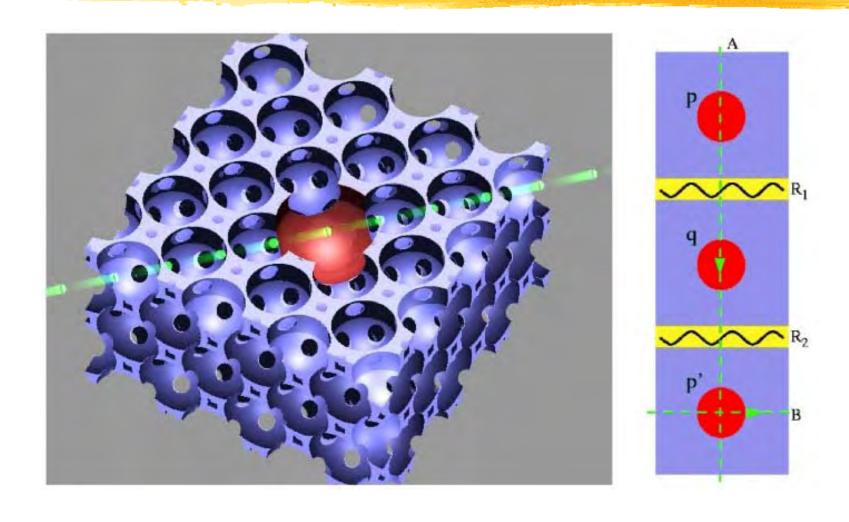




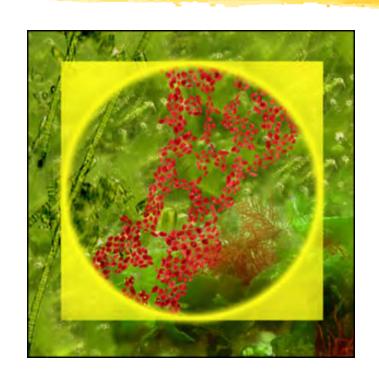


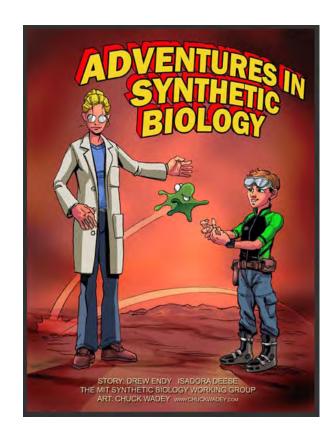


Quantum computing



Synthetic biology / molecular engineering







VIEWER Q&A>>

Get the truth on how the team really feels about the show.



MUSIC MYTHS>>

Can that high note really shatter glass? Bust it now.

JOIN THE MESSAGE BOARD

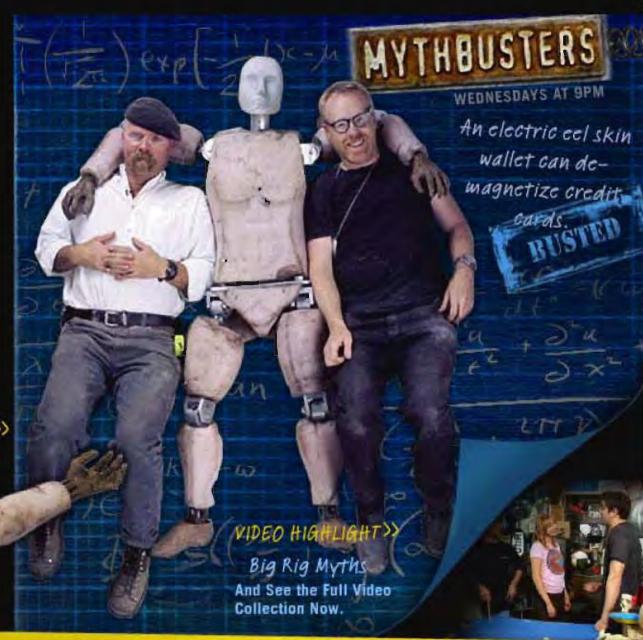
"Baby snakes do not have control of how much venom they use and will shoot it all into you while a full grown snake conserves their venom. Is this true?" -- jeredweaver56

SUBMIT A MYTH>>



BE A MYTHBUSTER >>

Debunk a few classic myths. Give this interactive a whirl.



How's Your Brain Function? Watch Video and Take a Memory Exam.

Dispel these myths!

- You need to have programmed in high school to pursue computer science in college
- A computer science degree leads on to a career as a programmer
- Programming is a solitary activity
- Employment continues to be in a trough
- Eventually, all the programming jobs will be overseas
- Student interest in comparer science continues to be in a trough, and is lower than in most other STEM fields
- Computer science lacks opportunities for making a positive impact on society
- There's nothing intellectually challenging in computer science
- There have been no recent breakthroughs in computer science
- Computer cience lacks compelling research visions

We put the "smarts" in ...

- Smart homes
- Smart cars
- Smart bodies
- Smart robots
- Smart science (confronting the data tsunami)
- Smart crowds and humancomputer systems
- Smart interaction (virtual and augmented reality)





Is this a great time, or what?!?!

