

Google is looking for engineers with great aspirations. Take Jennifer Maurer, for example. Jennifer, who counts fluency in Spanish and a deft touch with horses among her prodigious talents, is a software engineer who works on Google Maps in our Seattle engineering office in Kirkland, Washington. Jennifer once dreamed of a career working outdoors with animals, and was a riding instructor at a summer camp for four years. And then an advanced placement computer science class she took in high school captured her imagination.

After doing coursework in marine biology as a research assistant aboard the R/V Thomas G. Thompson (an Office of Naval Research vessel operating in the Puget Sound), Jennifer earned degrees in computer science and oceanography at the University of Washington. Then, seeking a programming gig that offered her the freedom to work on the kind of products she cared passionately about and that would give her a greater sense of ownership in the direction of her projects – in other words, engineering nirvana – Jennifer joined Google Seattle.



We're privileged to have Jennifer at Google, but we need more engineers like her – people with passion and ideals and a strong work ethic – to help us fulfill our mission to organize the world's information and make it universally accessible and useful. Right now we're looking for the Northwest's brightest minds in engineering to help us develop new technologies, new products and new media formats. One of our goals is to create the most inspiring work environment on the planet, and if that appeals to you, maybe we should talk. Check out www.google.com/aspirejennifer for a list of current opportunities. If you see something that seems to have your name written all over it, we'd love to hear from you. Cute childhood pictures optional.

The Google logo, featuring the word "Google" in its characteristic multi-colored font: blue 'G', red 'o', yellow 'o', blue 'g', red 'l', and green 'e'. A small trademark symbol (TM) is located to the upper right of the 'e'.