# Why Computer Science? Why UW CSE?

Ed Lazowska

Bill & Melinda Gates Chair in

Computer Science & Engineering

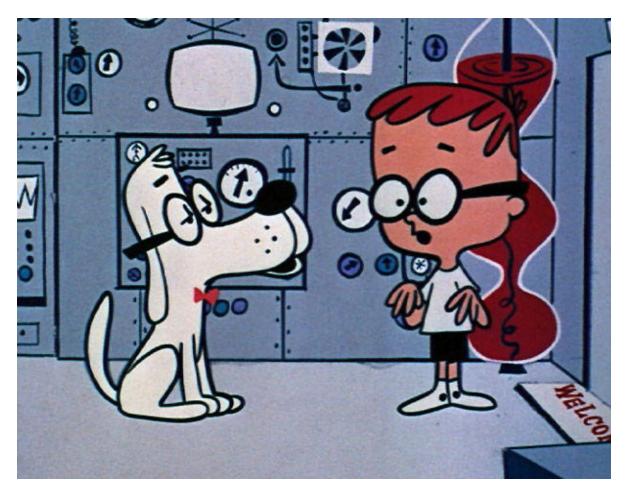
University of Washington



**Holy Names Academy** 

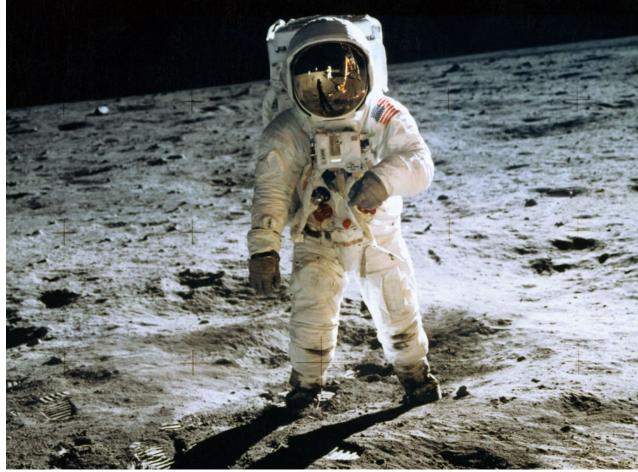
August 2014

#### Forty five years ago ...

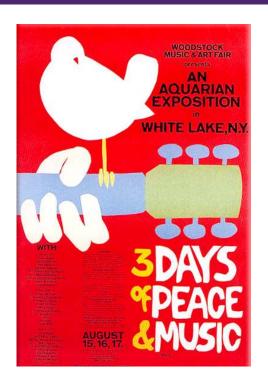






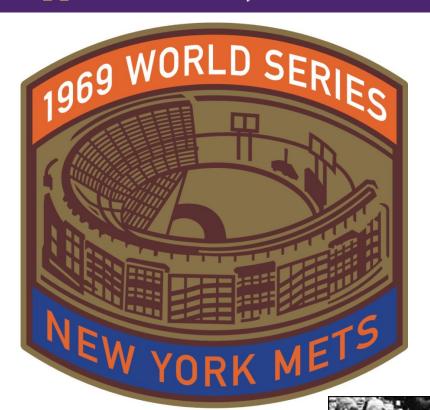


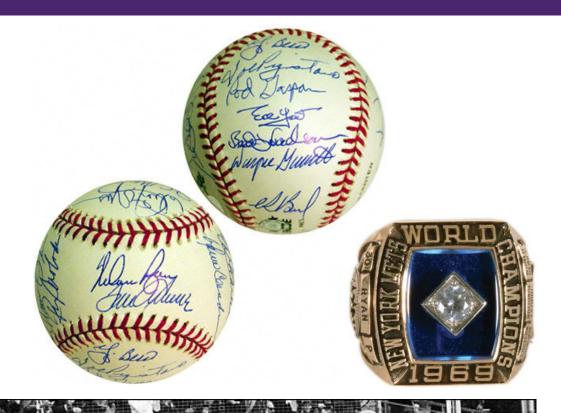






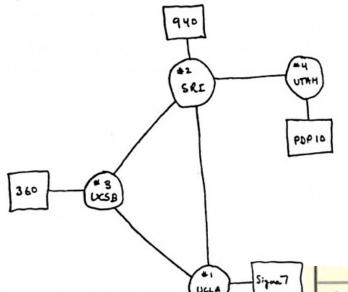












THE ARPA NETWORK
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## With 4+ decades of hindsight, which had the greatest impact?

Unless you're big into Tang and Velcro (or sex and drugs), the

answer is clear ...

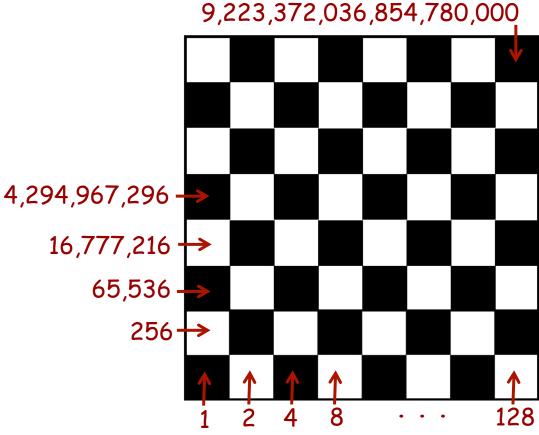


And so is the reason ...



## Exponentials are rare – we're not used to them, so they catch us unaware





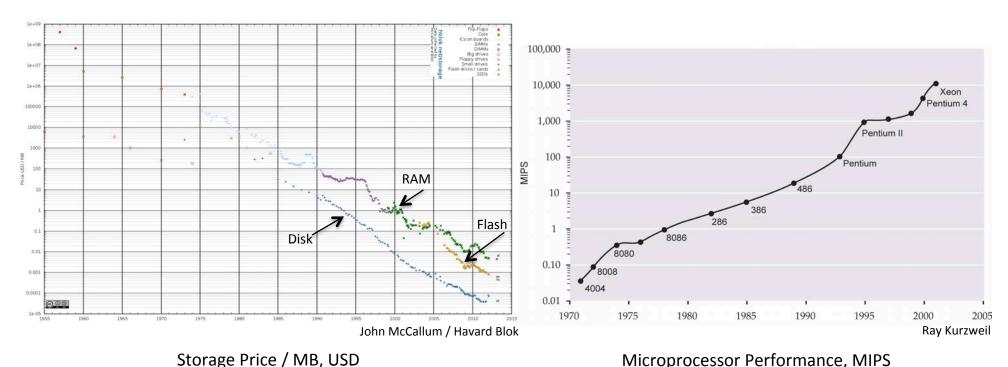
## Every aspect of computing has experienced exponential improvement

- Processing capacity
- Storage capacity
- Network bandwidth
- Sensors
- Astonishingly, even algorithms in some cases!

(semi-log plot)

#### You can exploit these improvements in two ways

- Constant capability at exponentially decreasing cost
- Exponentially increasing capability at constant cost



(semi-log plot)













1970 Ford Mustang



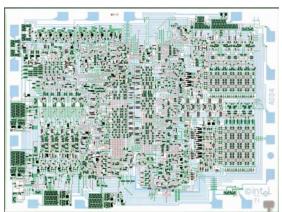
2014 Ford Mustang

Size: roughly comparable Speed: roughly comparable

Efficiency (MPG): roughly comparable

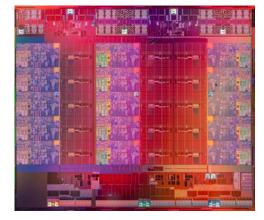
Value (cost relative to performance): roughly comparable





1971 Intel 4004 (2,300 transistors)





2014 Intel Xeon (4,300,000,000 transistors)

Size: area occupied by a transistor reduced by 1,000,000x Speed: operations per second increased by 100,000x Efficiency (operations per watt): improved by 6,750x Value (dollars per instruction): improved by 2,700x



1970 Ford Mustang





2014 Intel Xeon

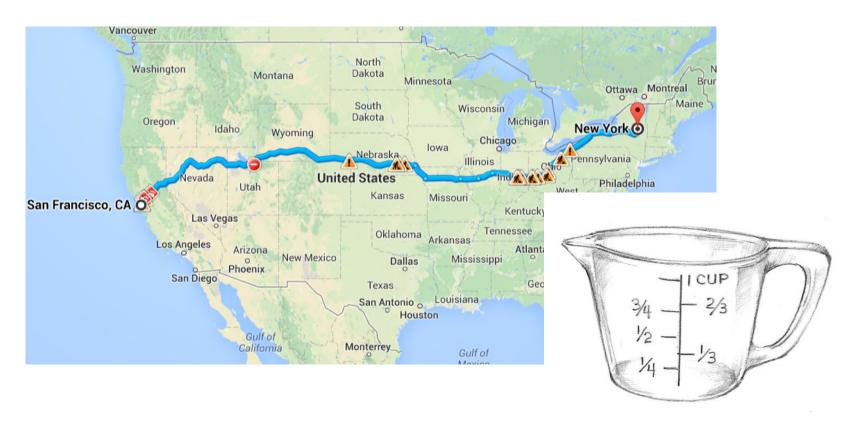
What if cars had improved as rapidly as microprocessors?



Size: A car would be smaller than an ant! (About 1/5<sup>th</sup> of an inch long!)



Speed: A car would go 6,000,000 miles per hour! (San Francisco to New York in 1.7 seconds!)



Efficiency: A car would get 100,000 miles per gallon! (San Francisco to New York on 1/2 cup of fuel!)

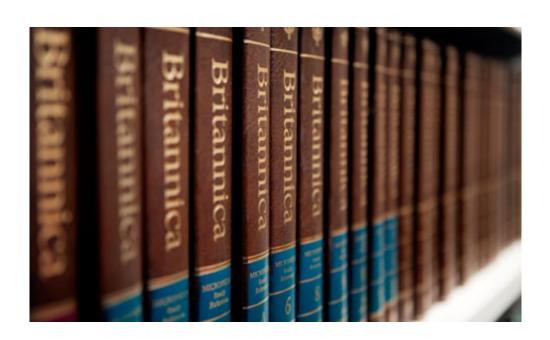


Cost: A car would cost less than \$10!

#### More then and now ...

- 20 years ago, microprocessors had 4 million transistors
  - Today they have 4 billion
- 20 years ago, the Internet had 1 million users
  - Today, it has 1 billion
- 20 years ago, only 15% of households had a computer
  - Today, nearly everyone owns a mobile phone
  - In the past year, more than half of all mobile phones purchased
     worldwide were smartphones putting the Internet in the owner's pocket

#### Searching for information





### Searching for directions



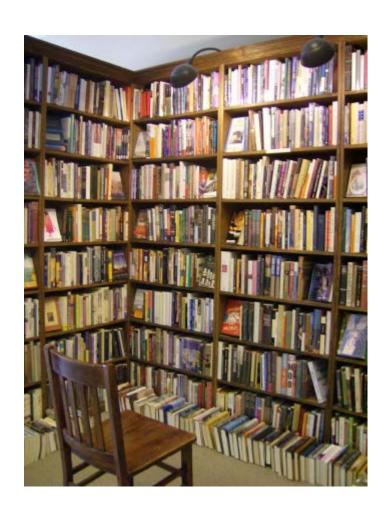


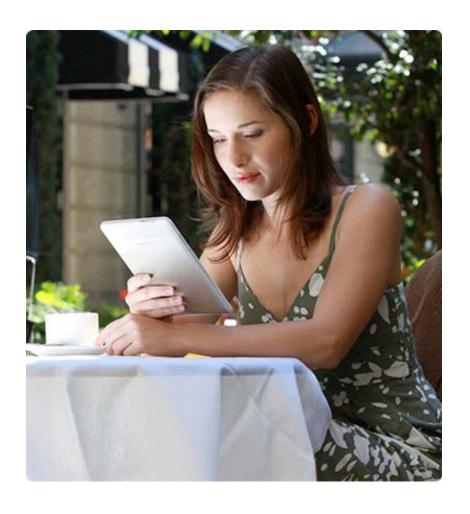
#### Searching for love





### Reading books





### Listening to music







#### Watching movies







#### During the decade of the 2000's ...





- Search
- Scalability
- Digital media
- Mobility
- eCommerce
- The Cloud
- Social networking and crowdsourcing

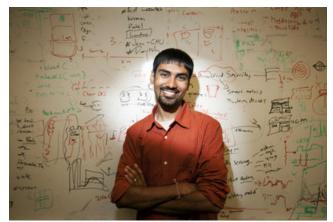
#### During the current decade ...





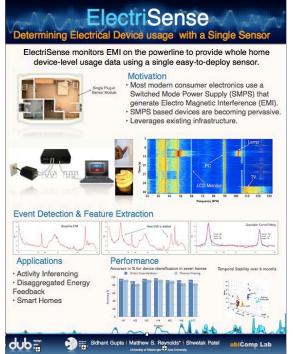
- Smart homes
- Smart cars
- Smart health
- Smart robots
- Smart crowds and humancomputer systems
- Smart interaction (virtual and augmented reality)
- Smart cities
- Smart discovery (exploiting the data deluge)

#### Smart homes (the leaf nodes of the smart grid)



Shwetak Patel, University of Washington 2011 MacArthur Fellow

MACARTHUR
The John D. and Catherine T. MacArthur Foundation



Supporting the health of your





#### **Smart cars**

DARPA Grand Challenge



DARPA Urban Challenge





Google Self-Driving Car

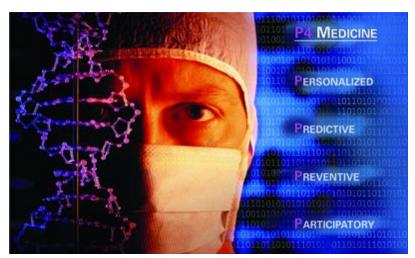
#### Smart health



Larry Smarr – "quantified self"



Evidence-based medicine



P4 medicine

#### **Smart robots**





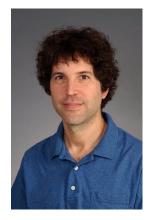




## Smart crowds and human-computer systems (+ smart education)



Zoran Popovic, UW Computer Science & Engineering



David Baker, UW Biochemistry



## Smart crowds and human-computer systems (+ smart education)



Zoran Popovic, UW Computer Science & Engineering



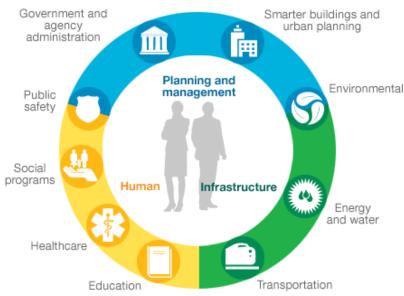


#### **Smart interaction**



#### **Smart cities**

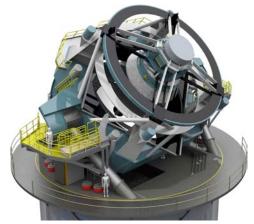






#### Smart discovery (data-intensive discovery, or escience)

## Nearly every field of discovery is transitioning from "data poor" to "data rich"

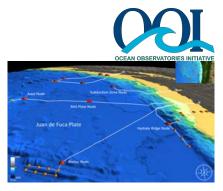


Astronomy: LSST

Sociology: The Web



Biology: Sequencing



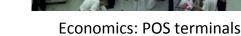
Oceanography: OOI



Physics: LHC



Neuroscience: EEG, fMRI



## Smart discovery (data-intensive discovery, or eScience)

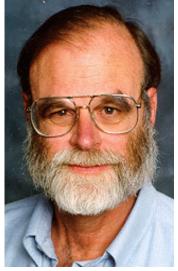
#### The Fourth Paradigm

- 1. Empirical + experimental
- 2. Theoretical
- 3. Computational
- 4. Data-Intensive



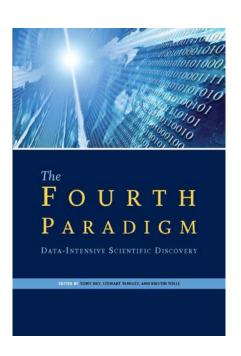




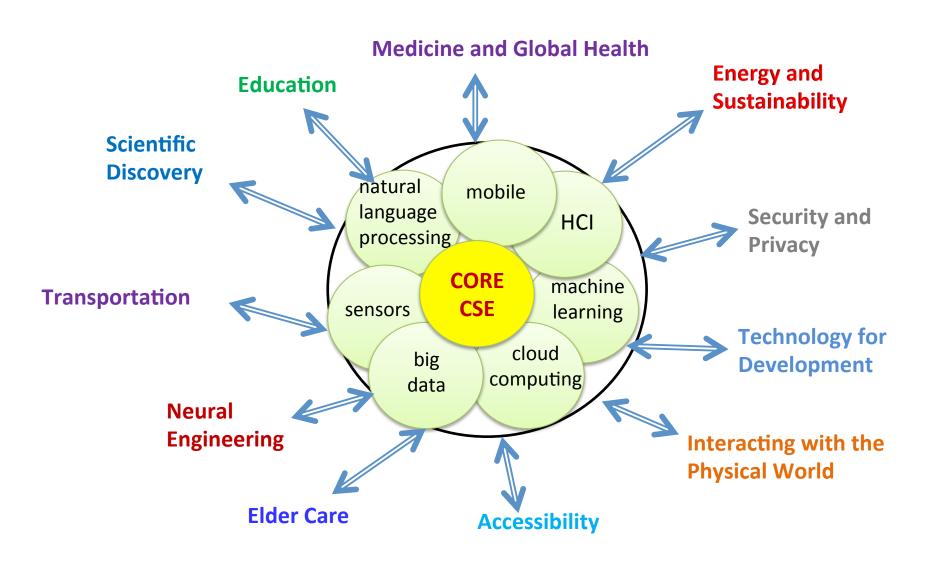


Jim Gray, Microsoft Research

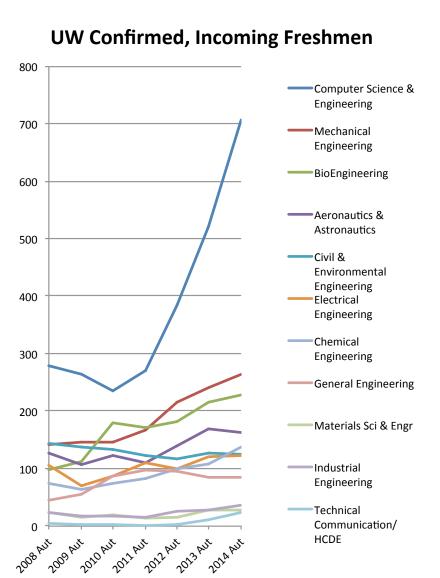


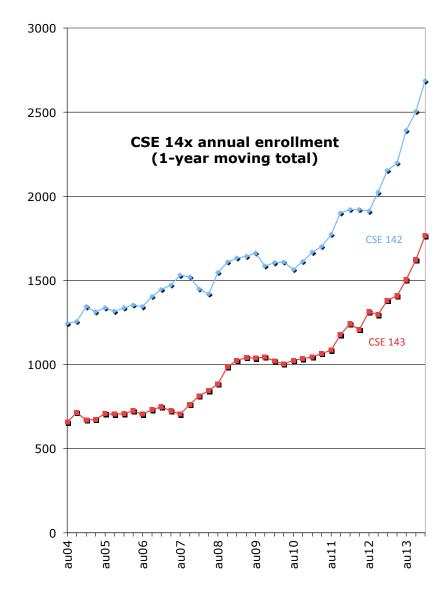


### Computer science is unique in its societal impact



#### Student interest is booming





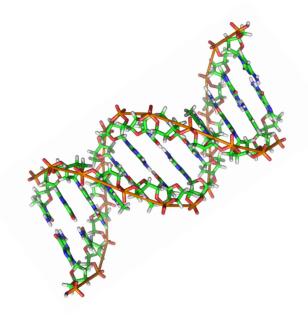
 Students are realizing that every 21<sup>st</sup> century citizen needs to have facility with "computational thinking" – problem analysis and decomposition (stepwise refinement), abstraction, algorithmic thinking, algorithmic expression, stepwise fault isolation (debugging), modeling

Computational thinking is not "this particular operating system" or "that

particular programming language."

 Computational thinking is not even programming. It's a mode of thought – a way of approaching the world.

 Programming is the hands-on, inquiry-based way that we teach computational thinking and the principles of computer science.  Students are realizing that computer science is great preparation for anything! Fields from Anthropology to Zoology are becoming information fields, and that those who can bend the power of the computer to their will – computational thinking, but also computer science in greater depth – will be positioned for greater success than those who can't



 Students are realizing that computer science is not Dilbert – it's an intellectually exciting, highly creative and interactive, "power to change the world" field



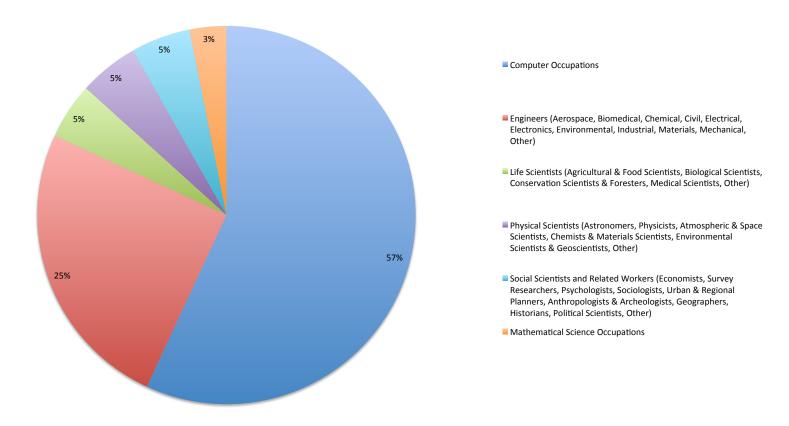
- Students are realizing that pretty much all of the STEM jobs are in computer science
  - While fluency with computational thinking and with computer science are important to all fields, the job prospects in the field of computer science itself are extraordinary
    - The U.S. Bureau of Labor Statistics recently released its job projections for the decade 2012-2022. Computer occupations will be responsible for 71% of all the job growth in all fields of STEM (Science, Technology, Engineering, and Mathematics) – the many dozens of fields that comprise the life sciences, the physical sciences, the social sciences, engineering, and the mathematical sciences – and for 57% of all available jobs, whether newly-created or available due to replacement
    - In Washington State, the workforce gap in computer science is greater than the workforce gap in *all other fields* (not just STEM fields!) combined

Students are realizing that nearly all STEM jobs are in computer science
 Job Growth, 2012-22 - U.S. Bureau of Labor Statistics

Computer Occupations 3% Engineers (Aerospace, Biomedical, Chemical, Civil, Electrical, Electronics, Environmental, Industrial, Materials, Mechanical, Life Scientists (Agricultural & Food Scientists, Biological Scientists, 15% Conservation Scientists & Foresters, Medical Scientists, Other) Physical Scientists (Astronomers, Physicists, Atmospheric & Space Scientists, Chemists & Materials Scientists, Environmental Scientists & Geoscientists, Other) Social Scientists and Related Workers (Economists, Survey) Researchers, Psychologists, Sociologists, Urban & Regional Planners, Anthropologists & Archeologists, Geographers, Historians, Political Scientists, Other) 71% ■ Mathematical Science Occupations

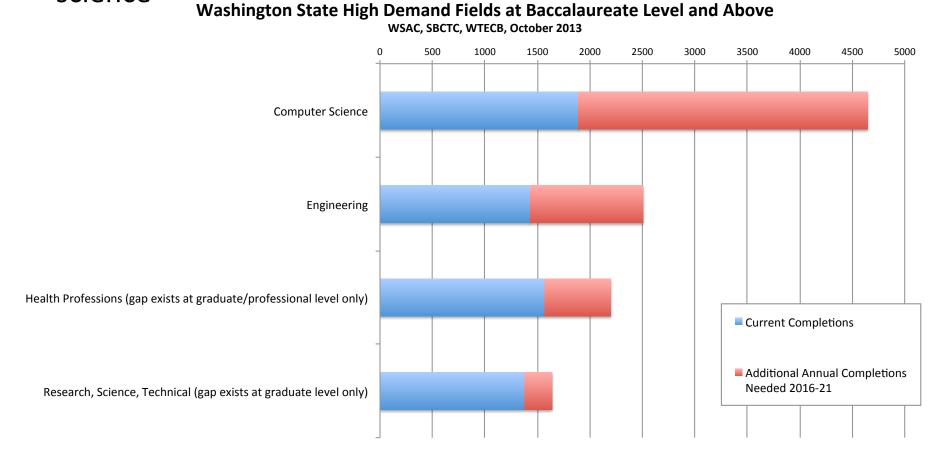
Computer Occupations = 71% of all STEM

Students are realizing that nearly all STEM jobs are in computer science
 Job Openings (Growth And Replacement), 2012-22 - U.S. Bureau of Labor Statistics



Computer Occupations = 57% of all STEM

Students are realizing that nearly all STEM jobs are in computer science



# Every high school should offer computer science (and every student should take it!)

- Not because programming is a valuable skill (although it certainly is that)
- But because every field is becoming an information field
- And because
   "computational thinking"
   is an essential 21<sup>st</sup> century
   capability



#### Computer Science in K-12, 1983

## A Nation At Risk

Our Nation is at risk. Our once unchallenged preeminence in commerce, industry, science, and technological innovation is being overtaken by competitors throughout the world. This report is concerned with only one of the many causes and dimensions of the problem, but it is the one that undergirds American prosperity, security, and civility.

If an unfriendly foreign power had attempted to impose on America the mediocre educational performance that exists today, we might well have viewed it as an act of war. As it stands, we have allowed this to happen to ourselves.

## Recommendation A: Content

We recommend that State and local high school graduation requirements be strengthened and that, at a minimum, all students seeking a diploma be required to lay the foundations in the Five New Basics by taking the following curriculum during their 4 years of high school: (a) 4 years of English; (b) 3 years of mathematics; (c) 3 years of science; (d) 3 years of social studies; and (e) one-half year of computer science.



IBM PC XT 4.77 MHz 8088 128 KB RAM PC DOS 2.0

## Computer Science in K-12, 2013

Energy (see also Forces and motion) binding energy in molecules, 109, 110, 111, 112, 239-240 cause-and-effect mechanisms, 125-126, 237 chemical energy, 111, 122, 123, 148, 223 in chemical processes and everyday life, 128-130 conservation of, 110, 120-121, 123, 124-126, 128, 148, 153, 154, 175, 223, 238 crosscutting concepts, 84 definitions of, 120-124 electric and magnetic fields, 64, 109, 121, 122, 133, 135, 239 electrical energy, 123, 125, 128 and forces, 126-127 grade band endpoints, 122-124, 125-126, 127, 129-130 kinetic (motion) energy, 110, 111, 121, 122, 123, 124, 126 mechanical energy, 122-123 modeling and mathematical expressions, 123-124, 126 patterns, 121 photosynthesis, 104, 128, 129, 130, 146, 147, 148, 153, 154, 180, 187, 189, 223 "producing" or "using" in everyday life, 128-130 scale of manifestations and, 121, 122, 123-124, 127, 238 in systems, 120-121, 123, 124-126, 128 terminology, 96, 122 thermal energy, 121, 122, 123, 125, 130, 136, 180, 181 (see also Heat) transfer between objects or systems, 93, 110, 120, 121-122, 124-126 stored (potential) energy, 96, 121-122, 123, 124, 126,

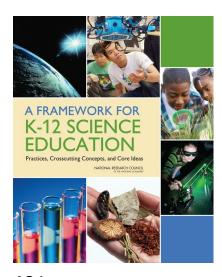
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#### Forces and motion

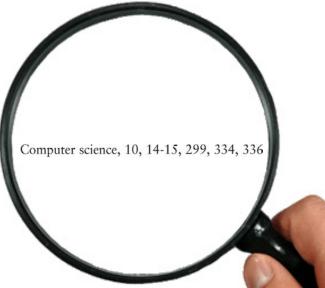
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401 page report 15 page index



Elementary (K-5)

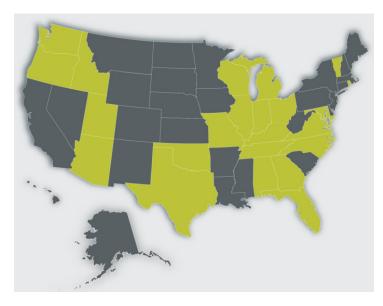


Storylines: K-2 3-5 PDFs: K 1 2 3 4 5		
K. Interdependent Relationships in Ecosystems: Animals, Plants, and Their Environment K. Weather and Climate 1. Waves: Light and Sound 2. Structure, Function and Information Processing 3. Space Systems: Patterns and Cycles 3.	<ul><li>4-2. Engineering Design</li><li>b. Forces and Interactions</li><li>c. Interdependent Relationships in Ecosystem</li></ul>	e Earth4. Structure, Function, and Information Processing 4. Earth's Systems: Processes that Shape the Earth 5. Structure and Properties of Matter
PS: Physical Sciences		
Middle School (6–8) Storyline PDF	High School (9	9–12) Storyline PDF
MS. Structure and Properties of Matter MS. Chemical Reactions MS. Forces and Interactions MS. Energy MS. Waves and Electromagnetic Radiation	HS. Chemical HS. Forces ar HS. Energy	
LS: Life Sciences		
Middle School (6–8) Storyline PDF	High School (	9–12) Storyline PDF
MS. Structure, Function, and Information Processing MS. Matter and Energy in Organisms and Ecosystem MS. Interdependent Relationships in Ecosystems MS. Growth, Development, and Reproduction of Orga MS. Natural Selection and Adaptations	HS. Interdepe anisms HS. Inheritand	and Function d Energy in Organisms and Ecosystems ndent Relationships in Ecosystems se and Variation of Traits election and Evolution
ESS: Earth and Space Sciences		
Middle School (6–8) Storyline PDF	High School (	9–12) Storyline PDF
MS. Space Systems MS. History of Earth MS. Earth's Systems MS. Weather and Climate MS. Human Impacts	HS. Space Sy HS. History of HS. Earth's Sy HS. Weather a HS. Human S	Earth ystems and Climate
ETS: Engineering, Technology, and Applications	of Science	
Middle School (6–8) Storyline PDF	High School (9	9–12) Storyline PDF
MS. Engineering Design	HS. Engineeri	ing Design

 In 9 out of 10 high schools nationwide, computer science is not offered



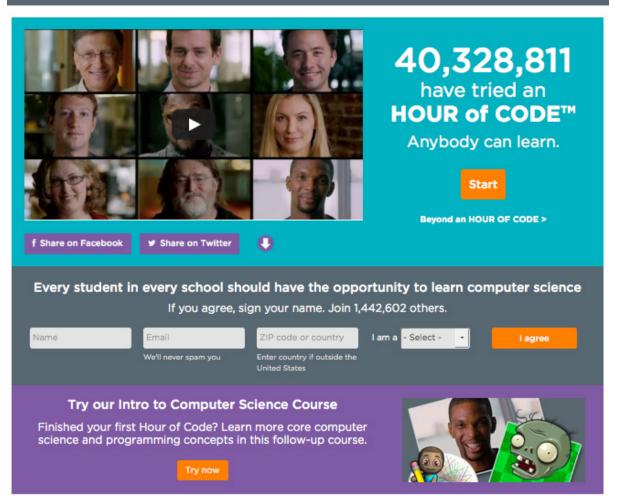
 In 27 of the 50 states, computer science does not count towards the math or science graduation requirement



Yet computer science – "computational thinking" – is a key capability for just about every  $21^{st}$  century endeavor



1,960,304,731 LINES OF CODE WRITTEN BY STUDENTS

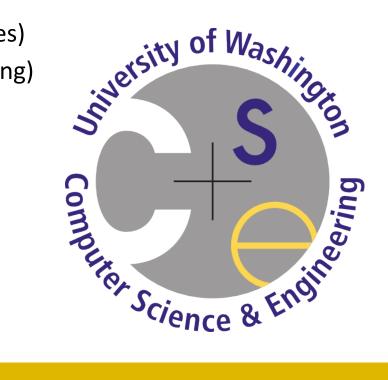


## Hadi Partovi Code.org



## **UW Computer Science & Engineering**

- Ranked among the top 10 programs in the nation (of >200)
  - MIT, Stanford, Berkeley, Carnegie Mellon, Illinois, Cornell, Washington,
     Princeton, Georgia Tech, Texas, Caltech, Wisconsin, UCLA, Michigan,
     Columbia, UCSD ...
- Two undergraduate programs
  - Computer Science (College of Arts & Sciences)
  - Computer Engineering (College of Engineering)
- > 300 degrees per year
  - ~200 Bachelors (growing to ~250)
  - ~85 Masters
  - − ~25 Ph.D.



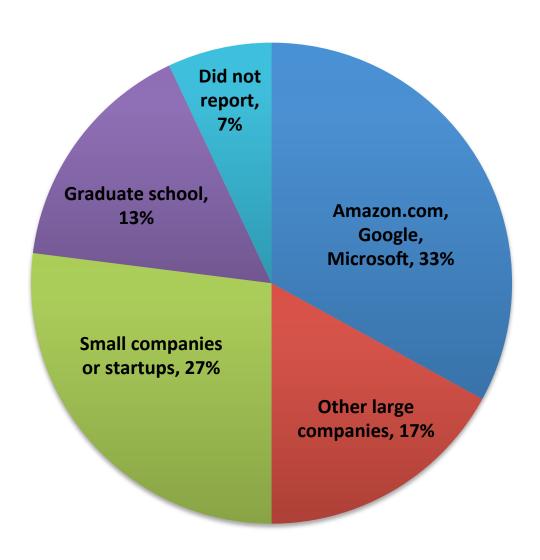
#### Extraordinary students

- Fully 1/3 of the UW class medalists since 2000 have been CSE majors
  - Our "fair share" would be 2%
- 3 of the past 5 Graduate School Medal recipients
  - "Academic expertise and social awareness"

- A deep commitment to providing a top-tier education
  - Winner of 5 UW Distinguished Teaching Awards
  - Winner of the inaugural UW Brotman Award for Instructional Excellence
  - Winner of two UW Distinguished Graduate Mentor Awards
  - In a typical quarter, CSE has 2/3's of the top-performing instructors in the 10-department UW College of Engineering, according to student course evaluations
    - 9 of the top 10 instructors in the most recent quarter

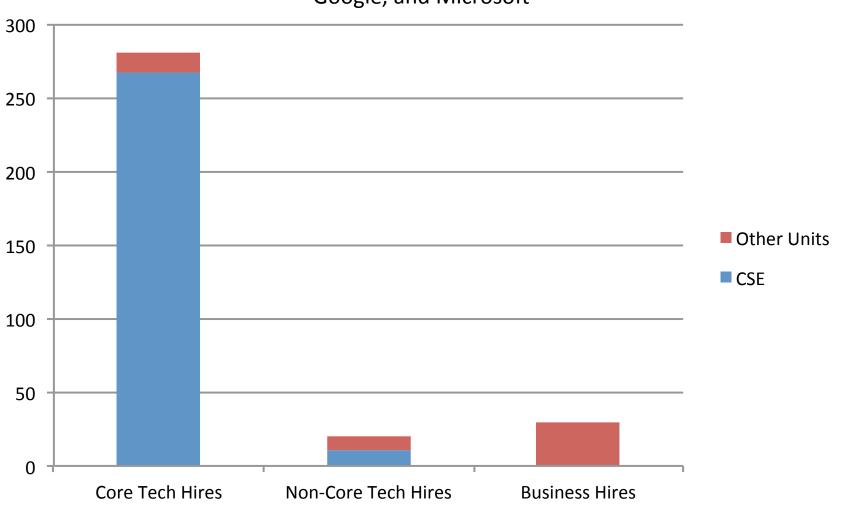
- We produce students who can design and build stuff
  - Emphasis on teamwork and design
  - 80% of undergraduates do at least one internship
  - 50% of undergraduates participate in faculty-guided research
    - #1 school in the nation in students recognized in the past 10 years in the Computing Research Association "Outstanding Undergraduate Researchers Award" competition
  - A top-5 supplier of students to Amazon.com, Google, and Microsoft (along with MIT, Stanford, Berkeley, and Carnegie Mellon)
  - The predominate supplier to many leading smaller firms headquartered here

#### 2012-13 UW CSE Student Destinations



#### Tech companies that can be choosy, choose CSE

2011-12 Permanent & Internship Hires from UW by Amazon.com, Facebook, Google, and Microsoft



## Why a research-intensive university?





### What can we uniquely do?

- Get students into the lab
- Make them our partners in discovery
- Prepare them for life-long learning at the forefront of knowledge and society
  - There is no field in which this is more important!

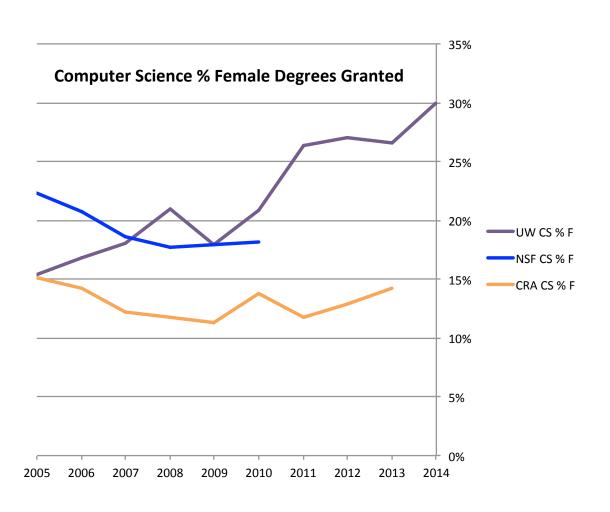
#### Community: Undergraduate TAs



#### Community: Grace Hopper Celebration of Women in Computing



#### Community: Grace Hopper Celebration of Women in Computing



#### Community: Spring picnic



Community: Summer Day Camps for Middle School Girls



### There are some OK reasons to go out-of-state for college

- Get away from your boyfriend/girlfriend
- Get away from your parents
- Get away from the rain

# Getting a better Computer Science education is not one of them!



#### Erin Earl

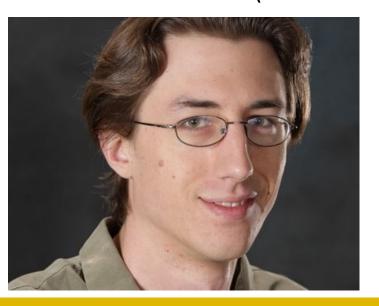
- Overlake School -> Robinson Center Transition School -> Robinson Center Early Entrance Program
- Triple major in Music, Piano Performance, Computer Science
- UW Dean's Medal for the Arts
- Indiana University Conservatory (3 months)
- Google (5 years)
- Harvard Law School
- Clerkship in the United States District Court for the Eastern District of Virginia
- Clerkship in the United States Court of Appeals for the Ninth Circuit
- Headed home to Seattle this fall to focus on privacy and security in Perkins Coie's commercial litigation group

#### Raymond Zhang

- Robinson Center Transition School -> Robinson Center Early Entrance
   Program
- Double major in Biology, Computer Science
  - Undergraduate research in computational biology
- Goldwater Scholar
- Piano performances at Carnegie Hall, Lincoln Center, Benaroya Hall
- 2013 UW Dean's Medal in Engineering
- Google



- Christophe Bisciglia
  - Gig Harbor High School
  - UW CSE
  - Google (5 years)
  - Cloudera, Inc. (Founder) (2.5 years)
  - WibiData (Founder and CEO)





Google









#### The smartest people in tech

Smartest Engineer: Christophe Bisciglia

o-Founder, Cloudera

What kinds of problems could we solve if weeppone had access to the computing heft that powers Google? Christophe Bisciplia that powers Google? Christophe Bisciplia prijoned the search ignities as a otherwise engineer when he was just out of college and quickly realized that if he shifted his digital access that is a stress of the problems of workload from an individual computer to a cluster of networked computers, he could concern date faster. Problem was, most scientists didn't have access to the kind of web-based, or "Gloud," computing power of Goodle.

After teaching a class called Google 101, which tayled software engineers at the University of Washington to program on a cloud-size scale. Bisciplia. 29 became obsessed with the possibilities emerging from an open-source project called Habities emerging from Habities of the project called Habities emerging from many personal project called Habities emerging from many personal project called Habities emerging from measure computing efficiencies that come from metavorting insurfaces of computers. He first Google in 2008 to help start Cloudera, which makes it easier for customers to turn their data into insurface such emerging the control of the start of the control such of the control of the start of the control such of the control of the control

How we chose the smartest people in tech

Bisciglia resigned from Cloudera in June but tells Fortune he remains committed to harnessing the massive power of the cloud in new ways. Brains and brawn are definitely a potent combination. ~J.H.

NEXT: Engineer runners-up: Cheever and D'Angelo



21 of 50 Back Next

- Emma (Lynch) Nixon
  - Ballard High School '07
  - UW CSE '11
    - Undergraduate research on Games for Learning Refraction
    - SDE intern at Microsoft
  - SDE at Microsoft

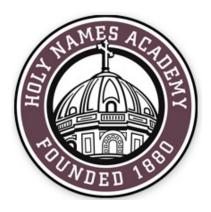






### **UW CSE and Holy Names**

- Caitlin Lustig, 2008 / Ph.D. student, Informatics, UC Irvine
- Kathryn Winglee, 2009 / Ph.D. student, Cellular and Molecular Medicine, Johns Hopkins University
- Allie Rutherford, 2011 / Program Manager, Microsoft
- Krysta Yousoufian, 2011 / Software Engineer, Microsoft
- Jenny Abrahamson, 2012 / Software Engineer, Facebook
- Christine Acuario, 2012 / Software Engineer, Expedia
- Ally Gale, 2013 / Associate Product Manager, Google (Zürich)
- Jennifer Apacible , 2014 / Software Engineer, Google
- Micaela Montstream
- Karolina Pyszkiewicz
- Abby Gray
- Madeline Wessels



#### Preparing for CSE

- Not necessarily a high school computer science course!
- Deep comfort with algebra
- Scientific reasoning
- Reading comprehension

- Attention span
- Resilience when faced with challenges

## Is this a great time or what?





http://lazowska.cs.washington.edu/HolyNames.pdf,pptx